

MX25L8006E, MX25L1606E DATASHEET

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8M-BIT [x 1 / x 2] CMOS SERIAL FLASH 16M-BIT [x 1 / x 2] CMOS SERIAL FLASH

FEATURES

GENERAL

- · Single Power Supply Operation
 - 2.7 to 3.6 volt for read, erase, and program operations
- Serial Peripheral Interface compatible -- Mode 0 and Mode 3
- 8M: 8,388,608 x 1 bit structure or 4,194,304 x 2 bits (Dual Output mode) structure 16M: 16,777,216 x 1 bit structure or 8,388,608 x 2 bits (Dual Output mode) structure
- 256 Equal Sectors with 4K byte each (8Mb)
 - 512 Equal Sectors with 4K byte each (16Mb)
 - Any Sector can be erased individually
- 16 Equal Blocks with 64K byte each (8Mb)
 - 32 Equal Blocks with 64K byte each (16Mb)
 - Any Block can be erased individually
- · Program Capability
 - Byte base
 - Page base (256 bytes)
- Latch-up protected to 100mA from -1V to Vcc +1V

PERFORMANCE

- · High Performance
 - Fast access time: 86MHz serial clock
 - Serial clock of Dual Output mode: 80MHz
 - Fast program time: 1.4ms(typ.) and 5ms(max.)/page
 - Byte program time: 9us (typical)
 - Fast erase time: 60ms(typ.) /sector; 0.7s(typ.) /block
- Low Power Consumption
 - Low active read current: 16Mb: 25mA(max.) at 86MHz; 8Mb: 12mA(max.) at 86MHz
 - Low active programming current: 20mA (max.)
 - Low active erase current: 20mA (max.)
 - Low standby current: 25uA (max.)
 - Deep power-down mode 5uA (typical)
- Typical 100,000 erase/program cycles
- · 20 years of data retention

SOFTWARE FEATURES

- Input Data Format
 - 1-byte Command code
- · Advanced Security Features
 - Block lock protection
 - The BP3-BP0(16Mb); BP2-BP0(8Mb) status bit defines the size of the area to be software protection against program and erase instructions
 - Additional 512 bit secured OTP for unique identifier
- · Auto Erase and Auto Program Algorithm
 - Automatically erases and verifies data at selected sector
 - Automatically programs and verifies data at selected page by an internal algorithm that automatically times the program pulse widths (Any page to be programed should have page in the erased state first)



- Status Register Feature
- Electronic Identification
 - JEDEC 1-byte manufacturer ID and 2-byte device ID
 - RES command for 1-byte Device ID
 - REMS commands for 1-byte manufacturer ID and 1-byte device ID

HARDWARE FEATURES

- PACKAGE
 - 16-pin SOP (300mil), MX25L1606E only
 - 8-pin SOP (150mil)
 - 8-pin SOP (200mil)
 - 8-pin PDIP (300mil)
 - 8-land WSON (6x5mm)
 - 8-land USON (4x4mm)
 - All Pb-free devices are RoHS Compliant

GENERAL DESCRIPTION

The device feature a serial peripheral interface and software protocol allowing operation on a simple 3-wire bus. The three bus signals are a clock input (SCLK), a serial data input (SI), and a serial data output (SO). Serial access to the device is enabled by CS# input.

When it is in Dual Output read mode, the SI and SO pins become SIO0 and SIO1 pins for data output.

The device provides sequential read operation on whole chip.

After program/erase command is issued, auto program/ erase algorithms which program/ erase and verify the specified page or sector/block locations will be executed. Program command is executed on byte basis, or page basis, or word basis for erase command is executes on sector, or block, or whole chip basis.

To provide user with ease of interface, a status register is included to indicate the status of the chip. The status read command can be issued to detect completion status of a program or erase operation via WIP bit.

Advanced security features enhance the protection and security functions, please see security features section for more details.

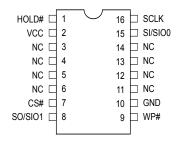
When the device is not in operation and CS# is high, it is put in standby mode.

The device utilizes Macronix's proprietary memory cell, which reliably stores memory contents even after typical 100,000 program and erase cycles.

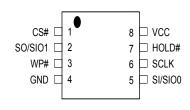


PIN CONFIGURATIONS

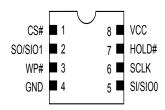
16-PIN SOP (300mil) for MX25L1606E only



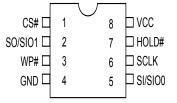
8-PIN SOP (200mil, 150mil)



8-LAND WSON (6x5mm), USON (4x4mm)



8-PIN PDIP (300mil)

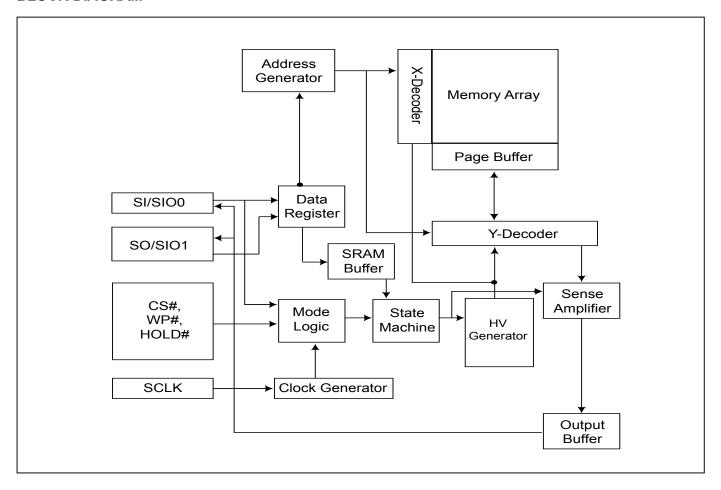


PIN DESCRIPTION

SYMBOL	DESCRIPTION
CS#	Chip Select
SI/SIO0	Serial Data Input (for 1 x I/O)/ Serial Data Input & Output (for Dual Output mode)
SO/SIO1	Serial Data Output (for 1 x I/O)/ Serial Data Output (for Dual Output mode)
SCLK	Clock Input
WP#	Write protection
HOLD#	Hold, to pause the device without deselecting the device
VCC	+ 3.3V Power Supply
GND	Ground



BLOCK DIAGRAM





MEMORY ORGANIZATION

Table 1-1. Memory Organization (8Mb)

Block	Sector	Address Range			
	255	0FF000h	0FFFFFh		
15	•	•	:		
	240	0F0000h	0F0FFFh		
	239	0EF000h	0EFFFFh		
14	:	:	:		
	224	0E0000h	0E0FFFh		
:	:	:	:		
:	:	:	:		
	15	00F000h	00FFFFh		
	•	:	:		
0	3	003000h	003FFFh		
U	2	002000h	002FFFh		
	1	001000h	001FFFh		
	0	000000h	000FFFh		

Table 1-2. Memory Organization (16Mb)

Block	Sector	Address Range		
	511	1FF000h	1FFFFFh	
31	:	:		
	496	1F0000h	1F0FFFh	
	495	1EF000h	1EFFFFh	
30	÷	•	:	
	480	1E0000h	1E0FFFh	
:	:	:	:	
:	:	:	:	
	15	00F000h	00FFFFh	
	:	:	:	
0	3	003000h	003FFFh	
U	2	002000h	002FFFh	
	1	001000h	001FFFh	
	0	000000h	000FFFh	

DEVICE OPERATION

- 1. Before a command is issued, status register should be checked to ensure device is ready for the intended operation.
- 2. When incorrect command is inputted to this LSI, this LSI becomes standby mode and keeps the standby mode until next CS# falling edge. In standby mode, SO pin of this LSI should be High-Z.
- When correct command is inputted to this LSI, this LSI becomes active mode and keeps the active mode until next CS# rising edge.
- 4. Input data is latched on the rising edge of Serial Clock(SCLK) and data shifts out on the falling edge of SCLK. The difference of Serial mode 0 and mode 3 is shown in Figure 1.
- 5. For the following instructions:RDID, RDSR, RDSCUR, READ, FAST_READ, DREAD, RES, and REMS the shift-ed-in instruction sequence is followed by a data-out sequence. After any bit of data being shifted out, the CS# can be high. For the following instructions: WREN, WRDI, WRSR, SE, BE, CE, PP, RDP, DP, ENSO, EXSO,and WRSCUR, the CS# must go high exactly at the byte boundary; otherwise, the instruction will be rejected and not executed.
- 6. During the progress of Write Status Register, Program, Erase operation, to access the memory array is neglected and not affect the current operation of Write Status Register, Program, Erase.

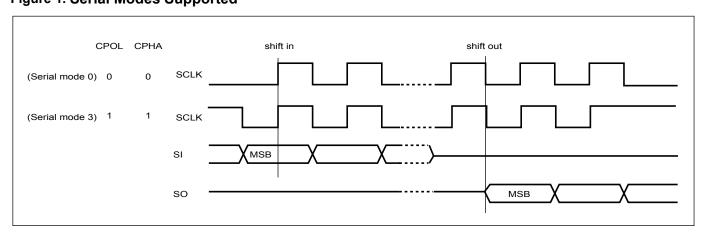


Figure 1. Serial Modes Supported

Note:

CPOL indicates clock polarity of Serial master, CPOL=1 for SCLK high while idle, CPOL=0 for SCLK low while not transmitting. CPHA indicates clock phase. The combination of CPOL bit and CPHA bit decides which Serial mode is supported.



DATA PROTECTION

The device is designed to offer protection against accidental erasure or programming caused by spurious system level signals that may exist during power transition. During power up the device automatically resets the state machine in the standby mode. In addition, with its control register architecture, alteration of the memory contents only occurs after successful completion of specific command sequences. The device also incorporates several features to prevent inadvertent write cycles resulting from VCC power-up and power-down transition or system noise.

- Valid command length checking: The command length will be checked whether it is at byte base and completed
 on byte boundary.
- Write Enable (WREN) command: WREN command is required to set the Write Enable Latch bit (WEL) before other command to change data. The WEL bit will return to reset stage under following situation:
 - Power-up
 - Write Disable (WRDI) command completion
 - Write Status Register (WRSR) command completion
 - Page Program (PP) command completion
 - Sector Erase (SE) command completion
 - Block Erase (BE) command completion
 - Chip Erase (CE) command completion
- Deep Power Down Mode: By entering deep power down mode, the flash device also is under protected from writing all commands except Release from deep power down mode command (RDP) and Read Electronic Signature command (RES).
- Advanced Security Features: there are some protection and security features which protect content from inadvertent write and hostile access.

I. Block lock protection

- The Software Protected Mode (SPM):

MX25L8006E: use (BP2, BP1, BP0) bits to allow part of memory to be protected as read only. The proected area definition is shown as table of "Protected Area Sizes", the protected areas are more flexible which may protect various area by setting value of BP0-BP2 bits.

MX25L1606E: use (BP3, BP2, BP1, BP0) bits to allow part of memory to be protected as read only. The proected area definition is shown as table of "Protected Area Sizes", the protected areas are more flexible which may protect various area by setting value of BP0-BP3 bits.

Please refer to table of "protected area sizes".

- The Hardware Proteced Mode (HPM) uses WP# to protect the MX25L8006E:BP2-BP0 / MX25L1606E:BP3-BP0 bits and SRWD bit.



Table 2. Protected Area Sizes

Status bit			Protect Level		
BP2	BP1	BP0	MX25L8006E (8Mb)		
0	0	0	0 (none)		
0	0	1	1 (1block, block 15th)		
0	1	0	2 (2blocks, block 14th-15th)		
0	1	1	3 (3blocks, block 12th-15th)		
1	0	0	4 (4blocks, block 8th-15th)		
1	0	1	5 (All)		
1	1	0	6 (All)		
1	1	1	7 (All)		

	Statu	ıs bit		Protect Level
BP3	BP2	BP1	BP0	MX25L1606E (16Mb)
0	0	0	0	0 (none)
0	0	0	1	1 (1block, block 31th)
0	0	1	0	2 (2blocks, block 30th-31th)
0	0	1	1	3 (4blocks, block 28th-31th)
0	1	0	0	4 (8blocks, block 24th-31th)
0	1	0	1	5 (16blocks, block 16th-31th)
0	1	1	0	6 (32blocks, all)
0	1	1	1	7 (32blocks, all)
1	0	0	0	8 (32blocks, all)
1	0	0	1	9 (32blocks, all)
1	0	1	0	10 (16blocks, block 0th-15th)
1	0	1	1	11 (24blocks, block 0th-23th)
1	1	0	0	12 (28blocks, block 0th-27th)
1	1	0	1	13 (30blocks, block 0th-29th)
1	1	1	0	14 (31blocks, block 0th-30th)
1	1	1	1	15 (32blocks, all)

- **II. Additional 512 bit secured OTP** for unique identifier: to provide 512 bit one-time program area for setting device unique serial number Which may be set by factory or system customer. Please refer to table 3. 512 bit-secured OTP definition.
- Security register bit 0 indicates whether the chip is locked by factory or not.
- To program the 512 bit secured OTP by entering 512 bit secured OTP mode (with ENSO command), and going through normal program procedure, and then exiting 512 bit secured OTP mode by writing EXSO command.
- Customer may lock-down the customer lockable secured OTP by writing WRSCUR(write security register) command to set customer lock-down bit1 as "1". Please refer to table of "security register definition" for security register bit definition and table of "512 bit secured OTP definition" for address range definition.
- Note: Once lock-down whatever by factory or customer, it cannot be changed any more. While in 512 bit secured OTP mode, array access is not allowed.

Table 3. 512 bit Secured OTP Definition

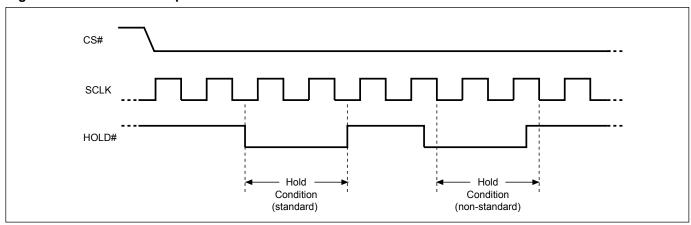
Address range	Size	Standard Factory Lock	Customer Lock
xxxx00~xxxx0F	128-bit	ESN (electrical serial number)	Determined by customer
xxxx10~xxxx3F	384-bit	N/A	

HOLD FEATURES

HOLD# pin signal goes low to hold any serial communications with the device. The HOLD feature will not stop the operation of write status register, programming, or erasing in progress.

The operation of HOLD requires Chip Select (CS#) keeping low and starts on falling edge of HOLD# pin signal while Serial Clock (SCLK) signal is being low (if Serial Clock signal is not being low, HOLD operation will not start until Serial Clock signal being low). The HOLD condition ends on the rising edge of HOLD# pin signal while Serial Clock (SCLK) signal is being low (if Serial Clock signal is not being low, HOLD operation will not end until Serial Clock being low), see Figure 2.

Figure 2. Hold Condition Operation



The Serial Data Output (SO) is high impedance, both Serial Data Input (SI) and Serial Clock (SCLK) are don't care during the HOLD operation. If Chip Select (CS#) drives high during HOLD operation, it will reset the internal logic of the device. To re-start communication with chip, the HOLD# must be at high and CS# must be at low.

COMMAND DESCRIPTION

Table 4. COMMAND DEFINITION

Command (byte)	WREN (write enable)	WRDI (write disable)	WRSR (write status register)	RDID (read identific- ation)	RDSR (read status register)	READ (read data)	FAST READ (fast read data)
1st byte	06 (hex)	04 (hex)	01 (hex)	9F (hex)	05 (hex)	03 (hex)	0B (hex)
2nd byte						AD1	AD1
3rd byte						AD2	AD2
4th byte						AD3	AD3
5th byte							Dummy
Action	sets the (WEL) write enable latch bit	(WEL) write	to write new values to the status register	outputs JEDEC ID: 1-byte Manufact-urer ID & 2-byte Device ID	to read out the values of the status register	n bytes read out until CS# goes high	n bytes read out until CS# goes high

		REMS (read	DREAD				
Command	RES (read	electronic	(Double	SE (sector	BE (block	CE (chip	PP (page
(byte)	electronic ID)	manufacturer	Output Mode	erase)	erase)	erase)	program)
		& device ID)	command)				
1st byte	AB (hex)	90 (hex)	3B (hex)	20 (hex)	52 or D8 (hex)	60 or C7 (hex)	02 (hex)
2nd byte	х	х	AD1	AD1	AD1		AD1
3rd byte	х	х	AD2	AD2	AD2		AD2
4th byte	х	ADD (Note 1)	AD3	AD3	AD3		AD3
5th byte			Dummy				
	to read out	output the	n bytes read	to erase the	to erase the	to erase	to program
	1-byte Device	Manufacturer	out by Dual	selected	selected	whole chip	the selected
Action	ID	ID & Device	Output until	sector	block		page
		ID	CS# goes				
			high				

Command (byte)	RDSCUR (read security register)	WRSCUR (write security register)	ENSO (enter secured OTP)	EXSO (exit secured OTP)	DP (Deep	RDP (Release from deep power down)
1st byte	2B (hex)	2F (hex)	B1 (hex)	C1 (hex)	B9 (hex)	AB (hex)
2nd byte						
3rd byte						
4th byte						
5th byte						
Action	to read value of security register	to set the lock-down bit as "1" (once lock-down, cannot be updated)		to exit the 512 bit secured OTP mode	enters deep power down mode	release from deep power down mode

Note 1: ADD=00H will output the manufacturer ID first and ADD=01H will output device ID first.

Note 2: It is not recommended to adopt any other code not in the command definition table, which will potentially enter the hidden mode.



(1) Write Enable (WREN)

The Write Enable (WREN) instruction is for setting Write Enable Latch (WEL) bit. For those instructions like PP, SE, BE, CE, and WRSR, which are intended to change the device content, should be set every time after the WREN instruction setting the WEL bit.

The sequence is shown as Figure 11.

(2) Write Disable (WRDI)

The Write Disable (WRDI) instruction is for resetting Write Enable Latch (WEL) bit.

The sequence is shown as Figure 12.

The WEL bit is reset by following situations:

- Power-up
- Write Disable (WRDI) instruction completion
- Write Status Register (WRSR) instruction completion
- Page Program (PP) instruction completion
- Sector Erase (SE) instruction completion
- Block Erase (BE) instruction completion
- Chip Erase (CE) instruction completion

(3) Read Status Register (RDSR)

The RDSR instruction is for reading Status Register Bits. The Read Status Register can be read at any time (even in program/erase/write status register condition) and continuously. It is recommended to check the Write in Progress (WIP) bit before sending a new instruction when a program, erase, or write status register operation is in progress.

The sequence is shown as Figure 13.

The definition of the status register bits is as below:

WIP bit. The Write in Progress (WIP) bit, a volatile bit, indicates whether the device is busy in program/erase/write status register progress. When WIP bit sets to 1, which means the device is busy in program/erase/write status register progress. When WIP bit sets to 0, which means the device is not in progress of program/erase/write status register cycle.

WEL bit. The Write Enable Latch (WEL) bit, a volatile bit, indicates whether the device is set to internal write enable latch. When WEL bit sets to 1, which means the internal write enable latch is set, the device can accept program/erase/write status register instruction. When WEL bit sets to 0, which means no internal write enable latch; the device will not accept program/erase/write status register instruction. The program/erase command will be ignored and not affect value of WEL bit if it is applied to a protected memory area.

BP3, **BP2**, **BP1**, **BP0** bits. The Block Protect (BP3-BP0(16Mb); BP2-BP0(8Mb)) bits, non-volatile bits, indicate the protected area(as defined in table 2) of the device to against the program/erase instruction without hardware protection mode being set. To write the Block Protect (BP3-BP0(16Mb); BP2-BP0(8Mb)) bits requires the Write Status Register (WRSR) instruction to be executed. Those bits define the protected area of the memory to against Page Program (PP), Sector Erase (SE), Block Erase (BE) and Chip Erase(CE) instructions (only if all Block Protect bits set to 0, the CE instruction can be executed).

SRWD bit. The Status Register Write Disable (SRWD) bit, non-volatile bit, is operated together with Write Protection (WP#) pin for providing hardware protection mode. The hardware protection mode requires SRWD sets to 1 and WP# pin signal is low stage. In the hardware protection mode, the Write Status Register (WRSR) instruction is no longer accepted for execution and the SRWD bit and Block Protect bits (BP3-BP0(16Mb); BP2-BP0(8Mb)) are read only.

Status Register for MX25L8006E

bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0
SRWD (status register write protect)	0	0	BP2 (level of protected block)	BP1 (level of protected block)	BP0 (level of protected block)	WEL (write enable latch)	WIP (write in progress bit)
1=status register write disable	0	0	(note 1)	(note 1)	(note 1)	1=write enable 0=not write enable	1=write operation 0=not in write operation
Non-volatile bit	0	0	Non-volatile bit	Non-volatile bit	Non-volatile bit	volatile bit	volatile bit

note 1: see the table "Protected Area Size".

Status Register for MX25L1606E

bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0
SRWD (status register write protect)	0	BP3 (level of protected block)	BP2 (level of protected block)	BP1 (level of protected block)	BP0 (level of protected block)	WEL (write enable latch)	WIP (write in progress bit)
1=status register write disable	0	(note 1)	(note 1)	(note 1)	(note 1)	1=write enable 0=not write enable	1=write operation 0=not in write operation
Non-volatile bit	0	Non-volatile bit	Non-volatile bit	Non-volatile bit	Non-volatile bit	volatile bit	volatile bit

note 1: see the table "Protected Area Size".

(4) Write Status Register (WRSR)

The WRSR instruction is for changing the values of Status Register Bits. Before sending WRSR instruction, the Write Enable (WREN) instruction must be decoded and executed to set the Write Enable Latch (WEL) bit in advance. The WRSR instruction can change the value of Block Protect (BP3-BP0(16Mb); BP2-BP0(8Mb)) bits to define the protected area of memory (as shown in table 1). The WRSR also can set or reset the Status Register Write Disable (SRWD) bit in accordance with Write Protection (WP#) pin signal. The WRSR instruction cannot be executed once the Hardware Protected Mode (HPM) is entered.

The sequence is shown as Figure 14.

The WRSR instruction has no effect on b6, b1, b0 of the status register.

The CS# must go high exactly at the byte boundary; otherwise, the instruction will be rejected and not executed. The self-timed Write Status Register cycle time (tW) is initiated as soon as Chip Select (CS#) goes high. The Write in Progress (WIP) bit still can be check out during the Write Status Register cycle is in progress. The WIP sets 1 during the tW timing, and sets 0 when Write Status Register Cycle is completed, and the Write Enable Latch (WEL) bit is reset.



Table 5. Protection Modes

Mode	Status register condition	WP# and SRWD bit status	Memory
Software protection mode (SPM)	Status register can be written in (WEL bit is set to "1") and the SRWD, BP3-BP0(16Mb); BP2-BP0(8Mb) bits can be changed	WP#=1 and SRWD bit=0, or WP#=0 and SRWD bit=0, or WP#=1 and SRWD=1	The protected area cannot be program or erase.
Hardware protection mode (HPM)	The SRWD, BP3-BP0(16Mb); BP2-BP0(8Mb) of status register bits cannot be changed	WP#=0, SRWD bit=1	The protected area cannot be program or erase.

Note

1. As defined by the values in the Block Protect (BP3-BP0(16Mb); BP2-BP0(8Mb)) bits of the Status Register, as shown in Table 1.

As the above table showing, the summary of the Software Protected Mode (SPM) and Hardware Protected Mode (HPM).

Software Protected Mode (SPM):

- When SRWD bit=0, no matter WP# is low or high, the WREN instruction may set the WEL bit and can change the values of SRWD, BP3-BP0(16Mb); BP2-BP0(8Mb). The protected area, which is defined by BP3-BP0(16Mb); BP2-BP0(8Mb) is at software protected mode (SPM).
- When SRWD bit=1 and WP# is high, the WREN instruction may set the WEL bit can change the values of SRWD, BP3-BP0(16Mb); BP2-BP0(8Mb). The protected area, which is defined by BP3-BP0(16Mb); BP2-BP0(8Mb), is at software protected mode (SPM)

Note: If SRWD bit=1 but WP# is low, it is impossible to write the Status Register even if the WEL bit has previously been set. It is rejected to write the Status Register and not be executed.

Hardware Protected Mode (HPM):

When SRWD bit=1, and then WP# is low (or WP# is low before SRWD bit=1), it enters the hardware protected mode (HPM). The data of the protected area is protected by software protected mode by BP3-BP0(16Mb); BP2-BP0(8Mb) and hardware protected mode by the WP# to against data modification.

Note: to exit the hardware protected mode requires WP# driving high once the hardware protected mode is entered. If the WP# pin is permanently connected to high, the hardware protected mode can never be entered; only can use software protected mode via BP3-BP0(16Mb); BP2-BP0(8Mb).



(5) Read Data Bytes (READ)

The read instruction is for reading data out. The address is latched on rising edge of SCLK, and data shifts out on the falling edge of SCLK at a maximum frequency fR. The first address byte can be at any location. The address is automatically increased to the next higher address after each byte data is shifted out, so the whole memory can be read out at a single READ instruction. The address counter rolls over to 0 when the highest address has been reached.

The sequence is shown as Figure 15.

(6) Read Data Bytes at Higher Speed (FAST_READ)

The FAST_READ instruction is for quickly reading data out. The address is latched on rising edge of SCLK, and data of each bit shifts out on the falling edge of SCLK at a maximum frequency fC. The first address byte can be at any location. The address is automatically increased to the next higher address after each byte data is shifted out, so the whole memory can be read out at a single FAST_READ instruction. The address counter rolls over to 0 when the highest address has been reached.

The sequence is shown as Figure 16.

While Program/Erase/Write Status Register cycle is in progress, FAST_READ instruction is rejected without any impact on the Program/Erase/Write Status Register current cycle.

(7) Dual Output Mode (DREAD)

The DREAD instruction enable double throughput of Serial Flash in read mode. The address is latched on rising edge of SCLK, and data of every two bits(interleave on 1l/2O pins) shift out on the falling edge of SCLK at a maximum frequency fT. The first address byte can be at any location. The address is automatically increased to the next higher address after each byte data is shifted out, so the whole memory can be read out at a single DREAD instruction. The address counter rolls over to 0 when the highest address has been reached. Once writing DREAD instruction, the data out will perform as 2-bit instead of previous 1-bit.

The sequence is shown as Figure 17.

While Program/Erase/Write Status Register cycle is in progress, DREAD instruction is rejected without any impact on the Program/Erase/Write Status Register current cycle.

The DREAD only perform read operation. Program/Erase /Read ID/Read status....operation do not support DREAD throughputs.

(8) Sector Erase (SE)

The Sector Erase (SE) instruction is for erasing the data of the chosen sector to be "1". The instruction is used for any 4K-byte sector. A Write Enable (WREN) instruction must execute to set the Write Enable Latch (WEL) bit before sending the Sector Erase (SE). Any address of the sector (see table 3) is a valid address for Sector Erase (SE) instruction. The CS# must go high exactly at the byte boundary (the latest eighth of address byte been latched-in); otherwise, the instruction will be rejected and not executed.

Address bits [Am-A12] (Am is the most significant address) select the sector address.

The sequence is shown as Figure 18.



The self-timed Sector Erase Cycle time (tSE) is initiated as soon as Chip Select (CS#) goes high. The Write in Progress (WIP) bit still can be check out during the Sector Erase cycle is in progress. The WIP sets 1 during the tSE timing, and sets 0 when Sector Erase Cycle is completed, and the Write Enable Latch (WEL) bit is reset. If the page is protected by BP3-BP0(16Mb); BP2-BP0(8Mb) bits, the Sector Erase (SE) instruction will not be executed on the page.

(9) Block Erase (BE)

The Block Erase (BE) instruction is for erasing the data of the chosen block to be "1". The instruction is used for 64K-byte sector erase operation. A Write Enable (WREN) instruction must execute to set the Write Enable Latch (WEL) bit before sending the Block Erase (BE). Any address of the block (see table 3) is a valid address for Block Erase (BE) instruction. The CS# must go high exactly at the byte boundary (the latest eighth of address byte been latched-in); otherwise, the instruction will be rejected and not executed.

The sequence is shown as Figure 19.

The self-timed Block Erase Cycle time (tBE) is initiated as soon as Chip Select (CS#) goes high. The Write in Progress (WIP) bit still can be check out during the Sector Erase cycle is in progress. The WIP sets 1 during the tBE timing, and sets 0 when Sector Erase Cycle is completed, and the Write Enable Latch (WEL) bit is reset. If the page is protected by BP3-BP0(16Mb); BP2-BP0(8Mb) bits, the Block Erase (BE) instruction will not be executed on the page.

(10) Chip Erase (CE)

The Chip Erase (CE) instruction is for erasing the data of the whole chip to be "1". A Write Enable (WREN) instruction must execute to set the Write Enable Latch (WEL) bit before sending the Chip Erase (CE). Any address of the sector (see table 3) is a valid address for Chip Erase (CE) instruction. The CS# must go high exactly at the byte boundary(the latest eighth of address byte been latched-in); otherwise, the instruction will be rejected and not executed.

The sequence is shown as Figure 20.

The self-timed Chip Erase Cycle time (tCE) is initiated as soon as Chip Select (CS#) goes high. The Write in Progress (WIP) bit still can be check out during the Chip Erase cycle is in progress. The WIP sets 1 during the tCE timing, and sets 0 when Chip Erase Cycle is completed, and the Write Enable Latch (WEL) bit is reset. If the chip is protected by BP3-BP0(16Mb); BP2-BP0(8Mb) bits, the Chip Erase (CE) instruction will not be executed. It will be only executed when BP3-BP0(16Mb); BP2-BP0(8Mb) all set to "0".

(11) Page Program (PP)

The Page Program (PP) instruction is for programming the memory to be "0". A Write Enable (WREN) instruction must execute to set the Write Enable Latch (WEL) bit before sending the Page Program (PP). If the eight least significant address bits (A7-A0) are not all 0, all transmitted data which goes beyond the end of the current page are programmed from the start address if the same page (from the address whose 8 least significant address bits (A7-A0) are all 0). The CS# must keep during the whole Page Program cycle. The CS# must go high exactly at the byte boundary(the latest eighth of address byte been latched-in); otherwise, the instruction will be rejected and not executed. If more than 256 bytes are sent to the device, the data of the last 256-byte is programmed at the request page and previous data will be disregarded. If less than 256 bytes are sent to the device, the data is programmed at the request address of the page without effect on other address of the same page.

The sequence is shown as Figure 21.



The self-timed Page Program Cycle time (tPP) is initiated as soon as Chip Select (CS#) goes high. The Write in Progress (WIP) bit still can be check out during the Page Program cycle is in progress. The WIP sets 1 during the tPP timing, and sets 0 when Page Program Cycle is completed, and the Write Enable Latch (WEL) bit is reset. If the page is protected by BP3-BP0(16Mb); BP2-BP0(8Mb) bits, the Page Program (PP) instruction will not be executed.

(12) Deep Power-down (DP)

The Deep Power-down (DP) instruction is for setting the device on the minimizing the power consumption (to entering the Deep Power-down mode), the standby current is reduced from ISB1 to ISB2). The Deep Power-down mode requires the Deep Power-down (DP) instruction to enter, during the Deep Power-down mode, the device is not active and all Write/Program/Erase instruction are ignored. When CS# goes high, it's only in standby mode not deep power-down mode. It's different from Standby mode. The sequence is shown as Figure 22.

Once the DP instruction is set, all instruction will be ignored except the Release from Deep Power-down mode (RDP) and Read Electronic Signature (RES) instruction. (those instructions allow the ID being reading out). When Powerdown, the deep power-down mode automatically stops, and when power-up, the device automatically is in standby mode. For RDP instruction the CS# must go high exactly at the byte boundary (the latest eighth bit of instruction code been latched-in); otherwise, the instruction will not executed. As soon as Chip Select (CS#) goes high, a delay of tDP is required before entering the Deep Power-down mode and reducing the current to ISB2.

(13) Release from Deep Power-down (RDP), Read Electronic Signature (RES)

The Release from Deep Power-down (RDP) instruction is terminated by driving Chip Select (CS#) High. When Chip Select (CS#) is driven High, the device is put in the Stand-by Power mode. If the device was not previously in the Deep Power-down mode, the transition to the Stand-by Power mode is immediate. If the device was previously in the Deep Power-down mode, though, the transition to the Stand-by Power mode is delayed by tRES2, and Chip Select (CS#) must remain High for at least tRES2(max), as specified in Table 9. Once in the Stand-by Power mode, the device waits to be selected, so that it can receive, decode and execute instructions.

RES instruction is for reading out the old style of 8-bit Electronic Signature, whose values are shown as table of ID Definitions. This is not the same as RDID instruction. It is not recommended to use for new design. For new design, please use RDID instruction. Even in Deep power-down mode, the RDP and RES are also allowed to be executed, only except the device is in progress of program/erase/write cycle; there's no effect on the current program/erase/ write cycle in progress.

The sequence is shown in Figure 23 and Figure 24.

The RES instruction is ended by CS# goes high after the ID been read out at least once. The ID outputs repeatedly if continuously send the additional clock cycles on SCLK while CS# is at low. If the device was not previously in Deep Power-down mode, the device transition to standby mode is immediate. If the device was previously in Deep Power-down mode, there's a delay of tRES2 to transit to standby mode, and CS# must remain to high at least tRES2(max). Once in the standby mode, the device waits to be selected, so it can be receive, decode, and execute instruction.

The RDP instruction is for releasing from Deep Power Down Mode.

(14) Read Identification (RDID)

The RDID instruction is for reading the manufacturer ID of 1-byte and followed by Device ID of 2-byte. The MXIC Manufacturer ID and Device ID are listed as table of "ID Definitions".

The sequence is shown as Figure 25.

While Program/Erase operation is in progress, it will not decode the RDID instruction, so there's no effect on the cycle of program/erase operation which is currently in progress. When CS# goes high, the device is at standby stage.

(15) Read Electronic Manufacturer ID & Device ID (REMS)

The REMS instruction is an alternative to the Release from Power-down/Device ID instruction that provides both the JEDEC assigned manufacturer ID and the specific device ID.

The REMS instruction is very similar to the Release from Power-down/Device ID instruction. The instruction is initiated by driving the CS# pin low and shift the instruction code "90h" followed by two dummy bytes and one bytes address (A7~A0). After which, the Manufacturer ID for MXIC and the Device ID are shifted out on the falling edge of SCLK with most significant bit (MSB) first as shown in *Figure 26*. The Device ID values are listed in Table of ID Definitions. If the one-byte address is initially set to 01h, then the device ID will be read first and then followed by the Manufacturer ID. The Manufacturer and Device IDs can be read continuously, alternating from one to the other. The instruction is completed by driving CS# high.

Table 6. ID DEFINITIONS

Command Type		MX25L8006E		MX25L1606E			
RDID Command	manufacturer ID	memory type	memory density	manufacturer ID	memory type	memory density	
	C2	20	14	C2	20	15	
RES Command		electronic ID		electronic ID			
RES Command		13		14			
REMS	manufacturer ID	device ID		manufacturer ID	device ID		
	C2	13		C2	14		

(16) Enter Secured OTP (ENSO)

The ENSO instruction is for entering the additional 512 bit secured OTP mode. The additional 512 bit secured OTP is independent from main array, which may use to store unique serial number for system identifier. After entering the Secured OTP mode, and then follow standard read or program, procedure to read out the data or update data. The Secured OTP data cannot be updated again once it is lock-down.

Please note that WRSR/WRSCUR commands are not acceptable during the access of secure OTP region, once security OTP is lock down, only read related commands are valid.

(17) Exit Secured OTP (EXSO)

The EXSO instruction is for exiting the additional 512 bit secured OTP mode.

(18) Read Security Register (RDSCUR)

The RDSCUR instruction is for reading the value of Security Register bits. The Read Security Register can be read at any time (even in program/erase/write status register/write security register condition) and continuously.

The definition of the Security Register bits is as below:

Secured OTP Indicator bit. The Secured OTP indicator bit shows the chip is locked by factory before ex- factory or not. When it is "0", it indicates non- factory lock; "1" indicates factory- lock.

Lock-down Secured OTP (LDSO) bit. By writing WRSCUR instruction, the LDSO bit may be set to "1" for customer lock-down purpose. However, once the bit is set to "1" (lock-down), the LDSO bit and the 512 bit Secured OTP area cannot be update any more. While it is in 512 bit secured OTP mode, array access is not allowed.

Table 7. SECURITY REGISTER DEFINITION

bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0
х	х	х	Х	х	X	LDSO (indicate if lock-down	Secured OTP indicator bit
reserved	reserved	reserved	reserved	reserved	reserved	0 = not lockdown 1 = lock-down (cannot program/erase OTP)	0 = nonfactory lock 1 = factory lock
volatile bit	non-volatile bit	non-volatile bit					

(19) Write Security Register (WRSCUR)

The WRSCUR instruction is for changing the values of Security Register Bits. Unlike write status register, the WREN instruction is not required before sending WRSCUR instruction. The WRSCUR instruction may change the values of bit1 (LDSO bit) for customer to lock-down the 512 bit Secured OTP area. Once the LDSO bit is set to "1", the Secured OTP area cannot be updated any more.

The CS# must go high exactly at the boundary; otherwise, the instruction will be rejected and not executed.



POWER-ON STATE

The device is at below states when power-up:

- Standby mode (please note it is not deep power-down mode)
- Write Enable Latch (WEL) bit is reset

The device must not be selected during power-up and power-down stage unless the VCC achieves below correct level:

- VCC minimum at power-up stage and then after a delay of tVSL
- GND at power-down

Please note that a pull-up resistor on CS# may ensure a safe and proper power-up/down level.

An internal power-on reset (POR) circuit may protect the device from data corruption and inadvertent data change during power up state.

For further protection on the device, if the VCC does not reach the VCC minimum level, the correct operation is not guaranteed. The read, write, erase, and program command should be sent after the below time delay:

- tVSL after VCC reached VCC minimum level

The device can accept read command after VCC reached VCC minimum and a time delay of tVSL. Please refer to the figure of "power-up timing".

Note:

- To stabilize the VCC level, the VCC rail decoupled by a suitable capacitor close to package pins is recommended.(generally around 0.1uF)

INITIAL DELIVERY STATE

The device is delivered with the memory array erased: all bits are set to 1 (each byte contains FFh). The Status Register contains 00h (all Status Register bits are 0).

ELECTRICAL SPECIFICATIONS

ABSOLUTE MAXIMUM RATINGS

RATING	VALUE	
Ambient Operating Temperature	Industrial grade	-40°C to 85°C
Storage Temperature		-55°C to 125°C
Applied Input Voltage		-0.5V to 4.6V
Applied Output Voltage		-0.5V to 4.6V
VCC to Ground Potential		-0.5V to 4.6V

NOTICE:

- 1. Stresses greater than those listed under ABSOLUTE MAXIMUM RATINGS may cause permanent damage to the device. This is stress rating only and functional operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended period may affect reliability.
- 2. Specifications contained within the following tables are subject to change.
- 3. During voltage transitions, all pins may overshoot Vss to -2.0V and Vcc to +2.0V for periods up to 20ns, see Figure 3 and 4.

Figure 3.Maximum Negative Overshoot Waveform

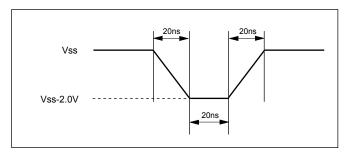
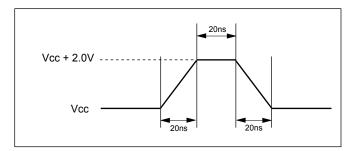


Figure 4. Maximum Positive Overshoot Waveform



CAPACITANCE TA = 25°C, f = 1.0 MHz

SYMBOL	PARAMETER	MIN.	TYP	MAX.	UNIT	CONDITIONS
CIN	Input Capacitance			6	pF	VIN = 0V
COUT	Output Capacitance			8	pF	VOUT = 0V



Figure 5. INPUT TEST WAVEFORMS AND MEASUREMENT LEVEL

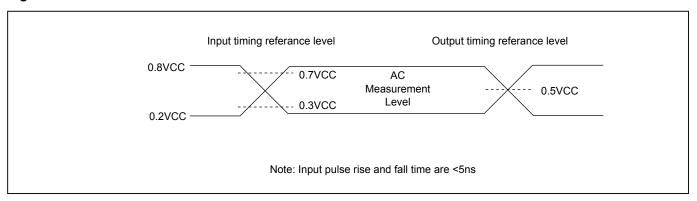


Figure 6. OUTPUT LOADING

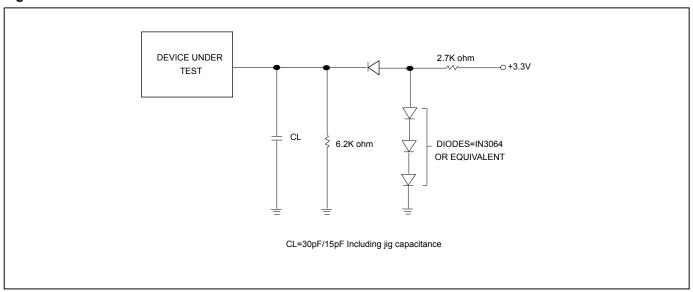




Table 8. DC CHARACTERISTICS

SYMBOL	PARAMETER		Notes	MIN.	TYP.	MAX.	UNITS	TEST CONDITIONS	
ILI	Input Load Current		1			± 2	uA	VCC = VCC Max, VIN = VCC or GND	
ILO	Output Leakage Current		1			± 2	uA	VCC = VCC Max, VIN = VCC or GND	
ISB1	VCC Standby Current		1			25	uA	VIN = VCC or GND, CS# = VCC	
IODO	Deep Power-down	8Mb			5	10	uA	VIN = VCC or GND,	
ISB2	Current	16Mb			5	20	uA	CS# = VCC	
		8Mb	1			12	mA	f=86MHz fT=80MHz (2 x I/O read)	
		16Mb	1			25	mA	SCLK=0.1VCC/0.9VCC, SO=Open	
ICC1	VCC Read	8Mb	1			12		f=66MHz,	
1001	Voo Reau	16Mb	1			20	mA	SCLK=0.1VCC/0.9VCC, SO=Open	
		8Mb	1			4	mA	f=33MHz,	
		16Mb	1			10	mA	SCLK=0.1VCC/0.9VCC, SO=Open	
ICC2	VCC Program Current (PP)	1			20	mA	Program in Progress, CS# = VCC	
1000	VCC Write Status	8Mb	1			15	mA	Program status register	
ICC3	Register (WRSR) Current	16Mb	1			20	mA	in progress, CS#=VCC	
1004	VCC Sector Erase	8Mb	1			15	mA	Erase in Progress,	
ICC4	Current (SE)	16Mb	1			20	mA	CS#=VCC	
ICC5	VCC Chip Erase Current (CE)		1			20	mA	Erase in Progress, CS#=VCC	
VIL	Input Low Voltage			-0.5		0.3VCC	V		
VIH	Input High Voltage			0.7VCC		VCC+0.4	V		
VOL	Output Low Voltage					0.4	V	IOL = 1.6mA	
VOH	Output High Voltage			VCC-0.2			V	IOH = -100uA	

Notes

- 1. Typical values at VCC = 3.3V, T = 25°C. These currents are valid for all product versions (package and speeds).
- 2. Not 100% tested.



Table 9. AC CHARACTERISTICS

FSCLK Factor Frequency for the following instructions: DC RST_READ, PP, SE, BE, CE, DP, RES, RDP, WREN, WRDI, RDID, RDSR, WRSR DC RST_CEAD, PP, SE, BE, CE, DP, RES, RDP, WREN, WRDI, RDID, RDSR, WRSR DC RST_CEAD, PP, SE, BE, CE, DP, RES, RDP, WREN, WRDIN, RDID, RDSR, WRSR DC RST_CEAD, PP, SE, BE, CE, DP, RES, RDP, WREN, WRDIN, RDID, RDSR, WRSR DC RST_CEAD, PR, SE, SE, CE, DP, RES, RDP, WREN, WRDIN, RDID, RDSR, WRSR DC RST_CEAD, PR, SE, SE, SE, CE, DP, RES, RDP, WRSR DC RST_CEAD, PR, SE, SE, SE, SE, SE, SE, SE, SE, SE, SE	Symbol	Alt.	Parameter		Min.	Тур.	Max.	Unit
WREN, WRDI, RDID, RDSR, WRSR SRSCKK FR Clock Frequency for READ instructions DC 80 MH			Clock Frequency for the following instru	ctions:				
Firsclk Firscle Firs	fSCLK	fC	FAST_READ, PP, SE, BE, CE, DP, RES	, RDP,	DC		86	MHz
FTSCLK								
tCH(1) tCLH Clock High Time fC=86MHz fR=33MHz 5.5 ne tCL(1) tCLL Clock Low Time fC=86MHz fR=33MHz 13 ne tCLCH(2) Clock Rise Time (3) (peak to peak) 0.1 V/r tCHCL(2) Clock Fall Time (3) (peak to peak) 0.1 V/r tCHCL(2) Clock Fall Time (3) (peak to peak) 0.1 V/r tSLCH tCSS S*Active Setup Time (relative to SCLK) 5 ne tCHDL CSS Mot Active Hold Time (relative to SCLK) 5 ne tDVCH LDSU Data in Setup Time 2 ne tCHDX tDN Data in Setup Time 5 ne tCHDX tDN Data in Hold Time 5 ne tCHDX tDN Data in Hold Time (relative to SCLK) 5 ne tSHSL tCS# Not Active Setup Time (relative to SCLK) 5 ne tSHSL tCSH CS# Deselect Time Read 15 ne tSHQ2(2) tIOS Output Disable Time <td< td=""><td>fRSCLK</td><td>fR</td><td>Clock Frequency for READ instructions</td><td></td><td>DC</td><td></td><td>33</td><td>MHz</td></td<>	fRSCLK	fR	Clock Frequency for READ instructions		DC		33	MHz
tCH(1) tCH(1) tCH(2) Clock Low Time fR=33MHz fc=86MHz fR=33MHz 13 ns tCL(1) tCLL Clock Rise Time (3) (peak to peak) 0.1 V/r tCHCL(2) Clock Rise Time (3) (peak to peak) 0.1 V/r tCHCL(2) Clock Fall Time (3) (peak to peak) 0.1 V/r tCHCL(2) Clock Fall Time (3) (peak to peak) 0.1 V/r tSLCH tCSS Cstactive Setup Time (relative to SCLK) 5 ns tCHSL CSS Scative Setup Time (relative to SCLK) 5 ns ns tCHDV tData in Hold Time 5 ns ns ns ns tCHDX tDH Data in Hold Time (relative to SCLK) 5 ns ns ns ns tCHDX tDH Data in Hold Time (relative to SCLK) 5 ns ns </td <td>fTSCLK</td> <td>fT</td> <td>Clock Frequency for DREAD instruction</td> <td colspan="3">for DREAD instructions</td> <td>80</td> <td>MHz</td>	fTSCLK	fT	Clock Frequency for DREAD instruction	for DREAD instructions			80	MHz
tCL(1) tCLL Clock Low Time fC-86MHz 5.5 nn fR=33MHz 13 nn fCLCH(2) Clock Rise Time (3) (peak to peak) 0.1 V/r tCHCL(2) Clock Fall Time (3) (peak to peak) 0.1 V/r tCHCL(2) Clock Fall Time (3) (peak to peak) 0.1 V/r tSLCH tCSS CS# Active Setup Time (relative to SCLK) 5 nn tCHSL CS# Not Active Hold Time (relative to SCLK) 5 nn tCHSL CS# Not Active Hold Time (relative to SCLK) 5 nn tCHSL tDN Data in Hold Time 5 nn tCHSH tDN Data in Hold Time 5 nn tCHSH tCS# Active Hold Time (relative to SCLK) 5 nn tCHSH tCS# Active Hold Time (relative to SCLK) 5 nn tCHSH tCS# Not Active Setup Time (relative to SCLK) 5 nn tSHCH tCS# Not Active Setup Time (relative to SCLK) 5 nn tSHSL tCSH tCS# Deselect Time Read 15 nn tSHQZ(2) tDIS Output Disable Time 6 nn tCLQV tV tOlock Low to Output Valid, Loading 30pF/15pF 8/6 nn tCLQV tV tOlock Low to Output Valid, Loading 30pF/15pF 8/6 nn tCLQV tV tOlock Low to Output Valid, Loading 30pF/15pF 8/6 nn tCLHH HOLD# Setup Time (relative to SCLK) 5 nn tCHHL HOLD# Hold Time (relative to SCLK) 5 nn tCHHL HOLD# Hold Time (relative to SCLK) 5 nn tCHHL HOLD# Hold Time (relative to SCLK) 5 nn tCHHL HOLD Setup Time (relative to SCLK) 5 nn tCHHL HOLD# to Output Low-Z 6 nn tCHHL HOLD# to Output Low-Z 6 nn tCHHL HOLD# to Output High-Z 6 nn tCHHL HOLD# to Output High-Z 6 nn tCHHL Write Protect Setup Time tDP(2) CS# High to Standby Mode without Electronic Signature 8.8 unit to the total time tDP(2) tHZ HolD# to Output High-Z tHZ HolD# to Desep Power-down Mode thESTALL thus to the total time to the total time the total time to the total time the total ti	±C∐(1)	+C1 L	Clock High Time	fC=86MHz	5.5			ns
tCL(1) tCLL Clock Low Ime fR=33MHz 13 no tCLCH(2) Clock Rise Time (3) (peak to peak) 0.1 V/r tCHCL(2) Clock Fall Time (3) (peak to peak) 0.1 V/r tSLCH tCSS Cs# Active Setup Time (relative to SCLK) 5 no tCHSL CS# Not Active Hold Time (relative to SCLK) 5 no tCHSL CS# Not Active Hold Time 5 no tCHDX tDH Data In Hold Time 5 no tCHSH CS# Active Hold Time (relative to SCLK) 5 no tCHSH CS# Not Active Setup Time (relative to SCLK) 5 no tSHCH CS# Not Active Setup Time (relative to SCLK) 5 no tSHCH CS# Not Active Setup Time (relative to SCLK) 5 no tSHCH CS# Not Active Setup Time (relative to SCLK) 5 no tSHCH CS# Deselect Time Read 15 no tSHCH CS# Deselect Time Read 15 no tSHCLQU tO tOutput Jours 15	LCH(1)	ICLII	Clock High Hime	fR=33MHz	13			ns
IR=33MH2	+CL (1)	+CLI	Clock Low Time	fC=86MHz	5.5			ns
tCHCL(2) Clock Fall Time (3) (peak to peak) 0.1 V/r tSLCH tCSS CS# Active Setup Time (relative to SCLK) 5 ns tCHSL CS# Not Active Hold Time (relative to SCLK) 5 ns tDVCH tDSU Data In Setup Time 2 ns tCHDX tDH Data In Hold Time 5 ns tSHCHAH CS# Active Hold Time (relative to SCLK) 5 ns tSHCHAH CS# Not Active Setup Time (relative to SCLK) 5 ns tSHCHAH CS# Not Active Setup Time (relative to SCLK) 5 ns tSHSUL CSH Doutput Diad Time (relative to SCLK) 6 ns tCLQV tV Clock Low to Output Valid, Loading 30pF/15pF 8/6 ns tCHHAH <t< td=""><td>ICL(1)</td><td>ICLL</td><td>Clock Low Time</td><td>fR=33MHz</td><td>13</td><td></td><td></td><td>ns</td></t<>	ICL(1)	ICLL	Clock Low Time	fR=33MHz	13			ns
tSLCH tCSS CS# Active Setup Time (relative to SCLK) 5 no. tCHSL CS# Not Active Hold Time (relative to SCLK) 5 no. tDVCH tDSU Data In Setup Time 2 no. tCHDX tDH Data In Hold Time 5 no. tCHSH CS# Active Hold Time (relative to SCLK) 5 no. tSHCH CS# Active Hold Time (relative to SCLK) 5 no. tSHSL tCSH CS# Deselect Time Read 15 no. tSHQZ(2) tDIS Output Disable Time 6 no.	tCLCH(2)		Clock Rise Time (3) (peak to peak)		0.1			V/ns
tCHSL CS# Not Active Hold Time (relative to SCLK) 5 tDVCH tDSU Data In Setup Time 2 tCHDX tDH Data In Hold Time 5 tCHBX CS# Active Hold Time (relative to SCLK) 5 tSHCH CS# Not Active Setup Time (relative to SCLK) 5 tSHSL tCSH CS# Deselect Time Read 15 tSHQZ(2) tDIS Output Disable Time 40 ns tSHQZ(2) tDIS Output Disable Time 6 ns tCLQX tV Clock Low to Output Valid, Loading 30pF/15pF 8/6 ns tCLQX tHO Output Hold Time 0 ns tHLCH HOLD# Hold Time 0 ns tCHHH HOLD# Setup Time (relative to SCLK) 5 ns tCHHH HOLD Setup Time (relative to SCLK) 5 ns tHHCH HOLD Hold Time (relative to SCLK) 5 ns tHHCH HOLD Hold Time (relative to SCLK) 5 ns tHHCH HOLD Hold Time (relative to SCLK)	tCHCL(2)		Clock Fall Time (3) (peak to peak)		0.1			V/ns
tDVCH tDSU Data In Setup Time 2 ns tCHDX tDH Data In Hold Time 5 ns tCHSH CS# Active Hold Time (relative to SCLK) 5 ns tSHCH CS# Not Active Setup Time (relative to SCLK) 5 ns tSHCH CS# Deselect Time Read 15 ns tSHQZ(2) tDIS Output Disable Time 6 ns tCLQV tV Clock Low to Output Low-D 8/6 ns tCLQV tV Clock Low to Output Low-D 8/6 ns tHLCH HOLD# Setup Time (relative to SCLK) 5 ns tCHHH HOLD# Setup Time (relative to SCLK) 5 ns tCHHL HOLD Hold Time (relative to SCLK) 5 ns tHHCH HOLD# Hold Time (relative to SCLK)	tSLCH	tCSS	CS# Active Setup Time (relative to SCLI	<)	5			ns
tCHDX tDH Data In Hold Time 5 ns tCHSH CS# Active Hold Time (relative to SCLK) 5 ns tSHCH CS# Not Active Setup Time (relative to SCLK) 5 ns tSHSL tCSH CS# Deselect Time Read 15 ns tSHQZ(2) tDIS Output Disable Time 6 ns tCLQV tV Clock Low to Output Valid, Loading 30pF/15pF 8/6 ns tCLQX tHO Output Hold Time 0 ns tCLQX tHO Output Hold Time (relative to SCLK) 5 ns tCHHH HOLD# Hold Time (relative to SCLK) 5 ns tCHHH HOLD Betup Time (relative to SCLK) 5 ns tCHHL HOLD Hold Time (relative to SCLK) 5 ns tHHQX(2) tLZ HOLD to Output Low-Z 6 ns tHHQX(2) tLZ HOLD# to Output High-Z ns 6 ns tWHSL(4) Write Protect Setup Time 100 ns 10 ns	tCHSL		CS# Not Active Hold Time (relative to So	CLK)	5			ns
tCHSH CS# Active Hold Time (relative to SCLK) 5 ns tSHCH CS# Not Active Setup Time (relative to SCLK) 5 ns tSHSL tCSH CS# Deselect Time Read 15 ns tSHQZ(2) tDIS Output Disable Time 6 ns tCLQV tV Clock Low to Output Valid, Loading 30pF/15pF 8/6 ns tCLQX tHO Output Hold Time 0 ns tHLCH HOLD# Setup Time (relative to SCLK) 5 ns tCHHH HOLD# Hold Time (relative to SCLK) 5 ns tCHHL HOLD Hold Time (relative to SCLK) 5 ns tHHQX(2) tLZ HOLD to Output Low-Z ns tHLQZ(2) tHZ HOLD to Output High-Z ns tWHSL(4) Write Protect Setup Time 20 ns tSHWL (4) Write Protect Hold Time 100 ns tRES1(2) CS# High to Standby Mode without Electronic Signature Read 8.8 us tW Write Status Register Cycle Time 1.	tDVCH	tDSU	Data In Setup Time		2			ns
tSHCH CS# Not Active Setup Time (relative to SCLK) 5 ns tSHSL tCS# Deselect Time Read 15 ns tSHQZ(2) tDIS Output Disable Time 6 ns tCLQV tV Clock Low to Output Valid, Loading 30pF/15pF 8/6 ns tCLQX tHO Output Hold Time 0 ns tHLCH HOLD# Setup Time (relative to SCLK) 5 ns tCHHH HOLD# Hold Time (relative to SCLK) 5 ns tHHQX(2) tLZ HOLD blod Time (relative to SCLK) 5 ns tHHQX(2) tLZ HOLD to Output Low-Z 6 ns tHLQZ(2) tLZ HOLD# to Output High-Z ns ns tWHSL(4) Write Protect Setup Time 20 ns tSHWL (4) Write Protect Hold Time 100 ns tRES1(2) CS# High to Standby Mode without Electronic Signature Read 8.8 us tW Write Status Register Cycle Time 40 100 m tPP <	tCHDX	tDH	Data In Hold Time		5			ns
tSHSL tCSH CS# Deselect Time Read Write 15 ns tSHQZ(2) tDIS Output Disable Time 6 ns tCLQV tV Clock Low to Output Valid, Loading 30pF/15pF 8/6 ns tCLQX tHO Output Hold Time 0 ns tHLCH HOLD# Setup Time (relative to SCLK) 5 ns tCHHH HOLD Hold Time (relative to SCLK) 5 ns tHCHH HOLD Botup Time (relative to SCLK) 5 ns tCHHL HOLD Hold Time (relative to SCLK) 5 ns tHQX(2) tLZ HOLD to Output Low-Z 6 ns tHLQZ(2) tHZ HOLD# to Output High-Z 6 ns tWHSL(4) Write Protect Setup Time 20 ns tSHWL (4) Write Protect Hold Time 100 ns tRES1(2) CS# High to Standby Mode without Electronic Signature Read 8.8 us tW Write Status Register Cycle Time 40 100 m tBP Byte-Pr	tCHSH		CS# Active Hold Time (relative to SCLK)	5			ns
tSHSL tCSH CS# Deselect Time Read Write 15 ns tSHQZ(2) tDIS Output Disable Time 6 ns tCLQV tV Clock Low to Output Valid, Loading 30pF/15pF 8/6 ns tCLQX tHO Output Hold Time 0 ns tHLCH HOLD# Setup Time (relative to SCLK) 5 ns tCHHH HOLD# Hold Time (relative to SCLK) 5 ns tHCHHL HOLD Both Dold Time (relative to SCLK) 5 ns tHQX(2) tLZ HOLD to Output Low-Z 6 ns tHLQZ(2) tHZ HOLD# to Output High-Z 6 ns tWHSL(4) Write Protect Setup Time 20 ns tSHWL (4) Write Protect Hold Time 100 ns tDP(2) CS# High to Standby Mode without Electronic Signature Read 8.8 us tRES1(2) CS# High to Standby Mode with Electronic Signature Read 8.8 us tW Write Status Register Cycle Time 40 100 m <	tSHCH		CS# Not Active Setup Time (relative to S	SCLK)	5			ns
Write 40	101101	10011	·		15			ns
tCLQV tV Clock Low to Output Valid, Loading 30pF/15pF 8/6 ns tCLQX tHO Output Hold Time 0 ns tHLCH HOLD# Setup Time (relative to SCLK) 5 ns tCHHH HOLD# Hold Time (relative to SCLK) 5 ns tHHCH HOLD Setup Time (relative to SCLK) 5 ns tCHHL HOLD Hold Time (relative to SCLK) 5 ns tCHHLQX(2) tLZ HOLD# to Output Low-Z 6 ns tHLQZ(2) tHZ HOLD# to Output High-Z 6 ns tWHSL(4) Write Protect Setup Time 20 ns tSHWL (4) Write Protect Hold Time 100 ns tDP(2) CS# High to Deep Power-down Mode 10 ns tRES1(2) CS# High to Standby Mode without Electronic Signature Read 8.8 us tW Write Status Register Cycle Time 40 100 m tBP Byte-Program 9 300 us tPP Page Program Cycle Time 60	tSHSL	tCSH	CS# Deselect Time	Write	40			ns
tCLQX tHO Output Hold Time 0 ns tHLCH HOLD# Setup Time (relative to SCLK) 5 ns tCHHH HOLD# Hold Time (relative to SCLK) 5 ns tHHCH HOLD Setup Time (relative to SCLK) 5 ns tCHHL HOLD Hold Time (relative to SCLK) 5 ns tHQX(2) tLZ HOLD to Output Low-Z 6 ns tHLQZ(2) tHZ HOLD# to Output High-Z 6 ns tWHSL(4) Write Protect Setup Time 20 ns tSHWL (4) Write Protect Hold Time 100 ns tDP(2) CS# High to Standby Mode without Electronic Signature Read 8.8 us tRES1(2) CS# High to Standby Mode with Electronic Signature Read 8.8 us tW Write Status Register Cycle Time 40 100 m tBP Byte-Program 9 300 us tPP Page Program Cycle Time 1.4 5 m tBE Block Erase Cycle Time 8Mb	tSHQZ(2)	tDIS	Output Disable Time			6	ns	
tHLCH HOLD# Setup Time (relative to SCLK) 5 ns tCHHH HOLD# Hold Time (relative to SCLK) 5 ns tHHCH HOLD Setup Time (relative to SCLK) 5 ns tCHHL HOLD Hold Time (relative to SCLK) 5 ns tHHQX(2) tLZ HOLD to Output Low-Z 6 ns tHLQZ(2) tHZ HOLD# to Output High-Z 6 ns tWHSL(4) Write Protect Setup Time 20 ns tSHWL (4) Write Protect Hold Time 100 ns tDP(2) CS# High to Deep Power-down Mode 10 us tRES1(2) CS# High to Standby Mode without Electronic Signature Read 8.8 us tW Write Status Register Cycle Time 40 100 m tBP Byte-Program 9 300 us tPP Page Program Cycle Time 1.4 5 m tBE Block Erase Cycle Time 0.7 2 s tCF Chip Frase Cycle Time 8Mb 7	tCLQV	tV	Clock Low to Output Valid, Loading 30p			8/6	ns	
tCHHH HOLD# Hold Time (relative to SCLK) 5 ns tHHCH HOLD Setup Time (relative to SCLK) 5 ns tCHL HOLD Hold Time (relative to SCLK) 5 ns tHHQX(2) tLZ HOLD to Output Low-Z 6 ns tHLQZ(2) tHZ HOLD# to Output High-Z 6 ns tWHSL(4) Write Protect Setup Time 20 ns tSHWL (4) Write Protect Hold Time 100 ns tDP(2) CS# High to Deep Power-down Mode 10 us tRES1(2) CS# High to Standby Mode without Electronic Signature Read 8.8 us tW Write Status Register Cycle Time 40 100 m tBP Byte-Program 9 300 us tPP Page Program Cycle Time 1.4 5 m tSE Sector Erase Cycle Time 60 300 m tBE Block Erase Cycle Time 0.7 2 s	tCLQX	tHO	Output Hold Time		0			ns
tHHCH HOLD Setup Time (relative to SCLK) 5 ns tCHHL HOLD Hold Time (relative to SCLK) 5 ns tHHQX(2) tLZ HOLD to Output Low-Z 6 ns tHLQZ(2) tHZ HOLD# to Output High-Z 6 ns tWHSL(4) Write Protect Setup Time 20 ns tSHWL (4) Write Protect Hold Time 100 ns tDP(2) CS# High to Deep Power-down Mode 10 us tRES1(2) CS# High to Standby Mode without Electronic Signature Read 8.8 us tW Write Status Register Cycle Time 40 100 m tBP Byte-Program 9 300 us tPP Page Program Cycle Time 1.4 5 m tSE Sector Erase Cycle Time 60 300 m tBE Block Erase Cycle Time 0.7 2 s tCF Chip Frase Cycle Time 8Mb 7 15 s	tHLCH		HOLD# Setup Time (relative to SCLK)		5			ns
tCHHL HOLD Hold Time (relative to SCLK) 5 ns tHHQX(2) tLZ HOLD to Output Low-Z 6 ns tHLQZ(2) tHZ HOLD# to Output High-Z 6 ns tWHSL(4) Write Protect Setup Time 20 ns tSHWL (4) Write Protect Hold Time 100 ns tDP(2) CS# High to Deep Power-down Mode 10 us tRES1(2) CS# High to Standby Mode without Electronic Signature Read 8.8 us tW Write Status Register Cycle Time 40 100 m tBP Byte-Program 9 300 us tPP Page Program Cycle Time 1.4 5 m tSE Sector Erase Cycle Time 60 300 m tBE Block Erase Cycle Time 0.7 2 s tCF Chip Frase Cycle Time 8Mb 7 15 s	tCHHH		HOLD# Hold Time (relative to SCLK)		5			ns
tHHQX(2) tLZ HOLD to Output Low-Z 6 ns tHLQZ(2) tHZ HOLD# to Output High-Z 6 ns tWHSL(4) Write Protect Setup Time 20 ns tSHWL (4) Write Protect Hold Time 100 ns tDP(2) CS# High to Deep Power-down Mode 10 us tRES1(2) CS# High to Standby Mode without Electronic Signature Read 8.8 us tW Write Status Register Cycle Time 40 100 m tBP Byte-Program 9 300 us tPP Page Program Cycle Time 1.4 5 m tSE Sector Erase Cycle Time 60 300 m tBE Block Erase Cycle Time 0.7 2 s tCF Chip Erase Cycle Time 8Mb 7 15 s	tHHCH		HOLD Setup Time (relative to SCLK)		5			ns
tHLQZ(2) tHZ HOLD# to Output High-Z 6 ns tWHSL(4) Write Protect Setup Time 20 ns tSHWL (4) Write Protect Hold Time 100 ns tDP(2) CS# High to Deep Power-down Mode 10 us tRES1(2) CS# High to Standby Mode without Electronic Signature Read 8.8 us tW Write Status Register Cycle Time 40 100 m tBP Byte-Program 9 300 us tPP Page Program Cycle Time 1.4 5 m tSE Sector Erase Cycle Time 60 300 m tBE Block Erase Cycle Time 0.7 2 s tCE Chip Erase Cycle Time 8Mb 7 15 s	tCHHL		HOLD Hold Time (relative to SCLK)		5			ns
tWHSL(4) Write Protect Setup Time 20 ns tSHWL (4) Write Protect Hold Time 100 ns tDP(2) CS# High to Deep Power-down Mode 10 us tRES1(2) CS# High to Standby Mode without Electronic Signature Read 8.8 us tW Write Status Register Cycle Time 40 100 m tBP Byte-Program 9 300 us tPP Page Program Cycle Time 1.4 5 m tSE Sector Erase Cycle Time 60 300 m tBE Block Erase Cycle Time 8Mb 7 15 s	tHHQX(2)	tLZ	HOLD to Output Low-Z				6	ns
tSHWL (4) Write Protect Hold Time 100 ns tDP(2) CS# High to Deep Power-down Mode 10 us tRES1(2) CS# High to Standby Mode without Electronic Signature Read 8.8 us tW Write Status Register Cycle Time 40 100 m tBP Byte-Program 9 300 us tPP Page Program Cycle Time 1.4 5 m tSE Sector Erase Cycle Time 60 300 m tBE Block Erase Cycle Time 0.7 2 s tCF Chip Erase Cycle Time 8Mb 7 15 s	tHLQZ(2)	tHZ	HOLD# to Output High-Z				6	ns
tDP(2) CS# High to Deep Power-down Mode 10 us tRES1(2) CS# High to Standby Mode without Electronic Signature Read 8.8 us tW CS# High to Standby Mode with Electronic Signature Read 8.8 us tW Write Status Register Cycle Time 40 100 m tBP Byte-Program 9 300 us tPP Page Program Cycle Time 1.4 5 m tSE Sector Erase Cycle Time 60 300 m tBE Block Erase Cycle Time 0.7 2 s tCE Chip Erase Cycle Time 8Mb 7 15 s	tWHSL(4)		Write Protect Setup Time		20			ns
tRES1(2)	tSHWL (4)		Write Protect Hold Time		100			ns
tRES1(2) Read 8.8 us tRES2(2) CS# High to Standby Mode with Electronic Signature Read 8.8 us tW Write Status Register Cycle Time 40 100 m tBP Byte-Program 9 300 us tPP Page Program Cycle Time 1.4 5 m tSE Sector Erase Cycle Time 60 300 m tBE Block Erase Cycle Time 0.7 2 s tCF Chip Erase Cycle Time 8Mb 7 15 s	tDP(2)		CS# High to Deep Power-down Mode				10	us
tRES2(2) CS# High to Standby Mode with Electronic Signature Read 8.8 us tW Write Status Register Cycle Time 40 100 m tBP Byte-Program 9 300 us tPP Page Program Cycle Time 1.4 5 m tSE Sector Erase Cycle Time 60 300 m tBE Block Erase Cycle Time 0.7 2 s tCE Chip Erase Cycle Time 8Mb 7 15 s	tRES1(2)		,	ectronic Signature			8.8	us
tW Write Status Register Cycle Time 40 100 m tBP Byte-Program 9 300 us tPP Page Program Cycle Time 1.4 5 m tSE Sector Erase Cycle Time 60 300 m tBE Block Erase Cycle Time 0.7 2 s tCF Chip Erase Cycle Time 8Mb 7 15 s	tRES2(2)		CS# High to Standby Mode with Ele	ctronic Signature			8.8	us
tBP Byte-Program 9 300 us tPP Page Program Cycle Time 1.4 5 m tSE Sector Erase Cycle Time 60 300 m tBE Block Erase Cycle Time 0.7 2 s tCF Chip Frase Cycle Time 8Mb 7 15 s	tW				40	100	ms	
tPP Page Program Cycle Time 1.4 5 m tSE Sector Erase Cycle Time 60 300 m tBE Block Erase Cycle Time 0.7 2 s tCE Chip Erase Cycle Time 8Mb 7 15 s			,			!		us
tSE Sector Erase Cycle Time 60 300 m tBE Block Erase Cycle Time 0.7 2 s tCE Chip Erase Cycle Time 8Mb 7 15 s			<u> </u>			 	 	ms
tBE Block Erase Cycle Time 0.7 2 s tCE Chip Erase Cycle Time 8Mb 7 15 s			<u> </u>					ms
tCE Chin Frase Cycle Time 8Mb 7 15 s			·					s
tCE Chin Frase Cycle Time				8Mb				s
	tCE		Chip Erase Cycle Time	16Mb		14	30	s

Notes:

- 1. tCH + tCL must be greater than or equal to 1/ fC. For Fast Read, tCL/tCH=5.5/5.5. 2. Value guaranteed by characterization, not 100% tested in production.
- 3. Expressed as a slew-rate.
- 4. Only applicable as a constraint for a WRSR instruction when SRWD is set at 1.
- 5. Test condition is shown as *Figure 5*.



Timing Analysis

Figure 7. Serial Input Timing

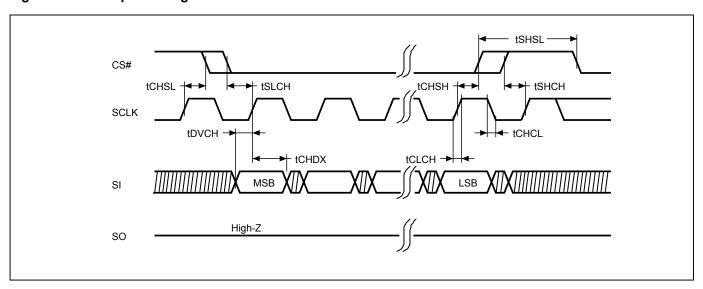


Figure 8. Output Timing

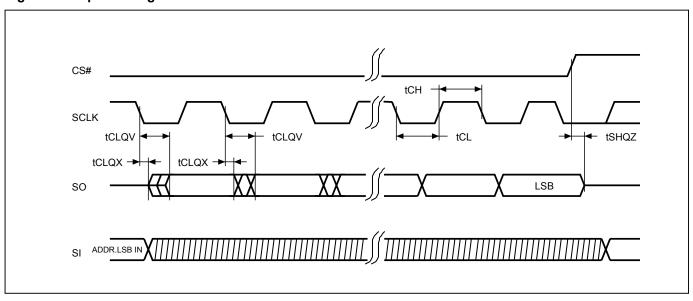
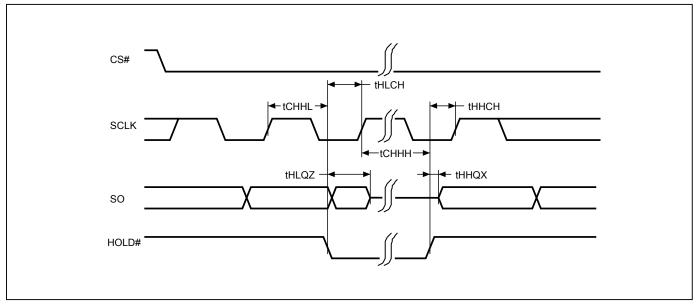




Figure 9. Hold Timing



^{*} SI is "don't care" during HOLD operation.

Figure 10. WP# Disable Setup and Hold Timing during WRSR when SRWD=1

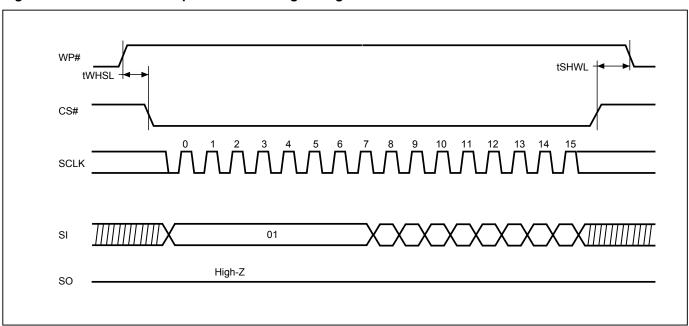




Figure 11. Write Enable (WREN) Sequence (Command 06)

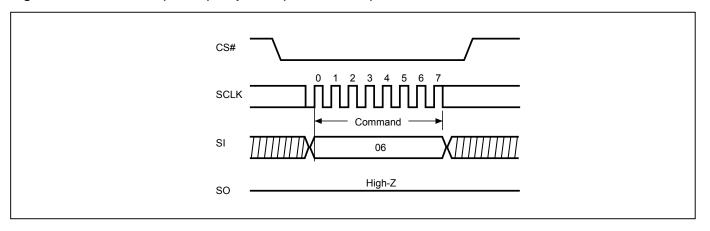


Figure 12. Write Disable (WRDI) Sequence (Command 04)

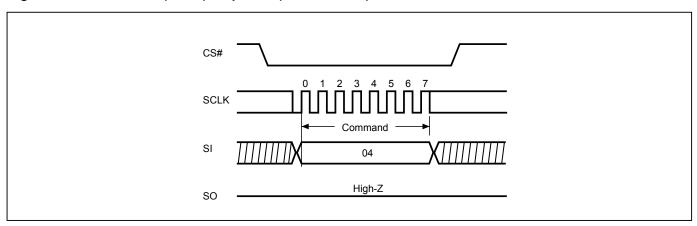




Figure 13. Read Status Register (RDSR) Sequence (Command 05)

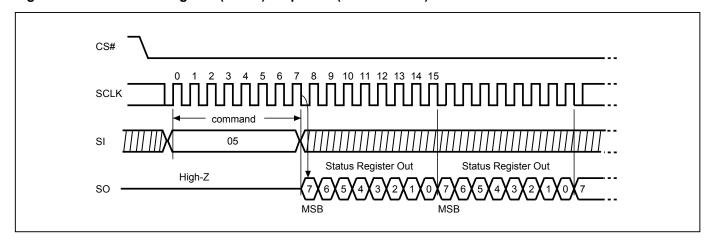


Figure 14. Write Status Register (WRSR) Sequence (Command 01)

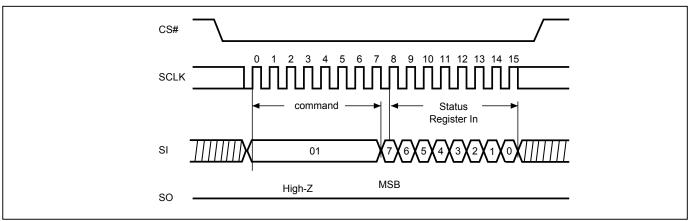


Figure 15. Read Data Bytes (READ) Sequence (Command 03)

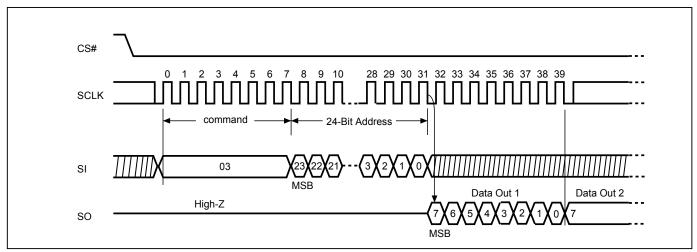




Figure 16. Read at Higher Speed (FAST_READ) Sequence (Command 0B)

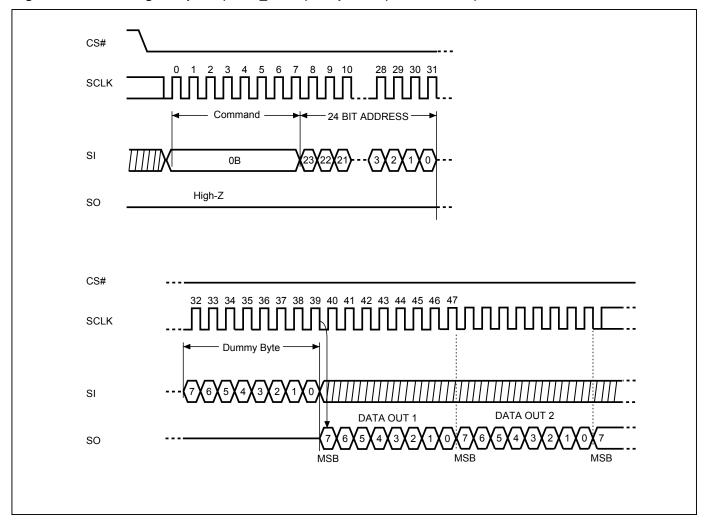




Figure 17. Dual Output Read Mode Sequence (Command 3B)

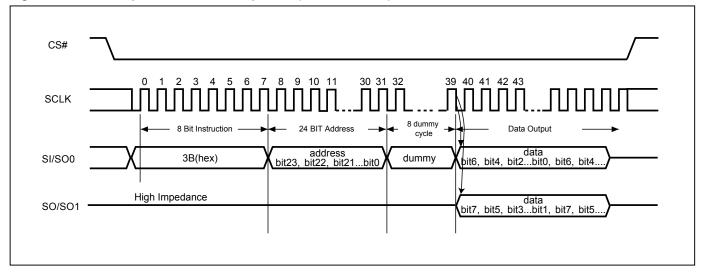
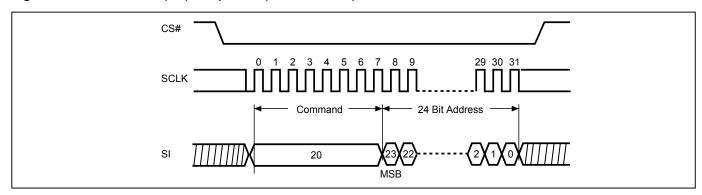
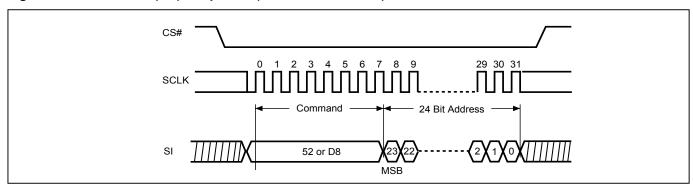


Figure 18. Sector Erase (SE) Sequence (Command 20)



Note: SE command is 20(hex).

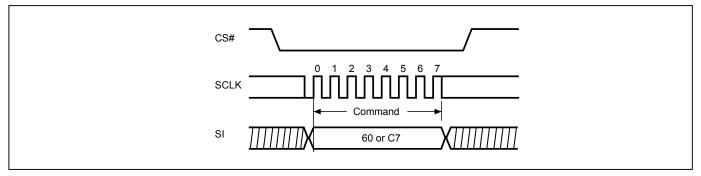
Figure 19. Block Erase (BE) Sequence (Command 52 or D8)



Note: BE command is 52 or D8(hex).



Figure 20. Chip Erase (CE) Sequence (Command 60 or C7)



Note: CE command is 60(hex) or C7(hex).

Figure 21. Page Program (PP) Sequence (Command 02)

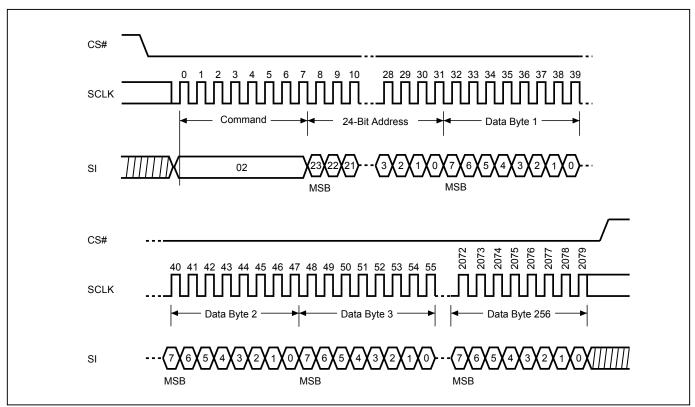




Figure 22. Deep Power-down (DP) Sequence (Command B9)

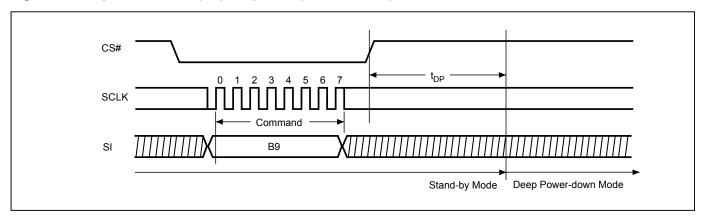


Figure 23. Release from Deep Power-down (RDP) Sequence (Command AB)

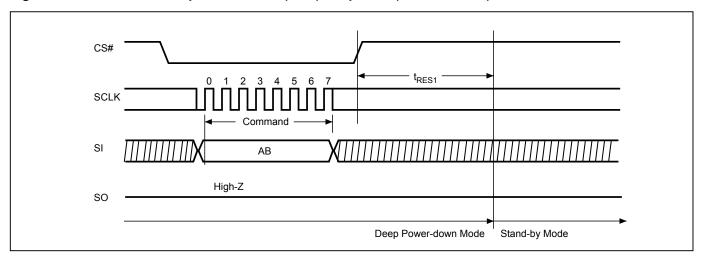


Figure 24. Release from Deep Power-down and Read Electronic Signature (RES) Sequence (Command AB)

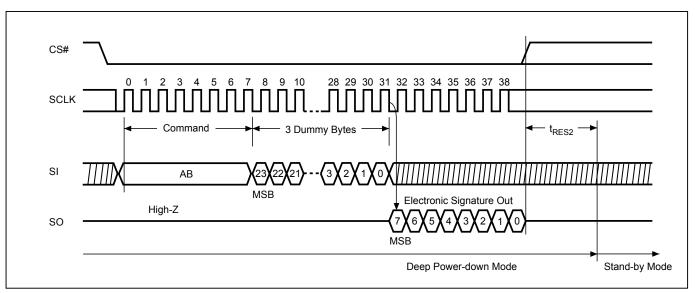




Figure 25. Read Identification (RDID) Sequence (Command 9F)

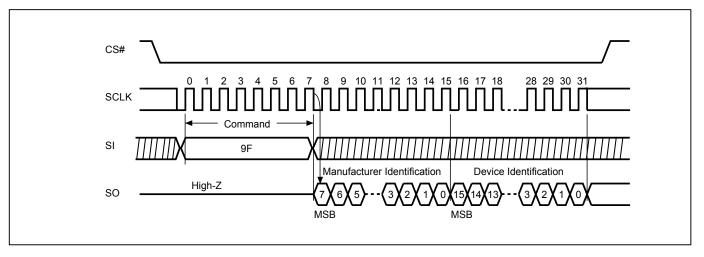
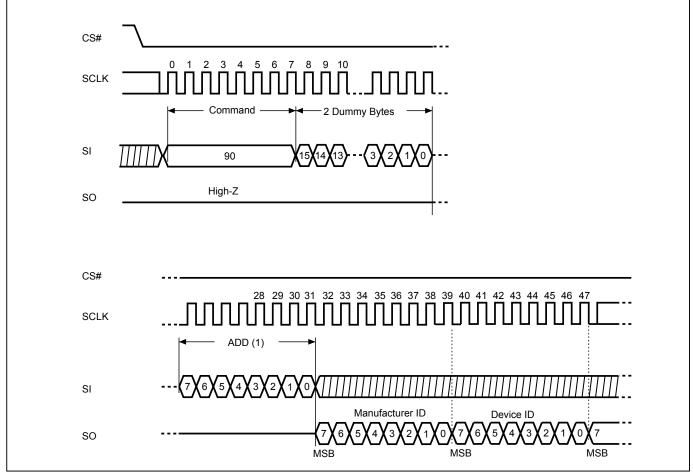


Figure 26. Read Electronic Manufacturer & Device ID (REMS) Sequence (Command 90)

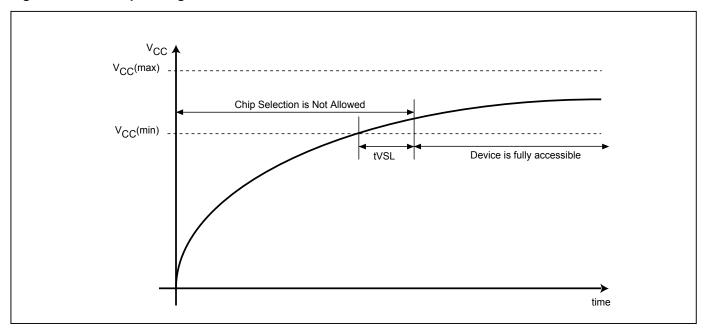


Notes:

- (1) ADD=00H will output the manufacturer's ID first and ADD=01H will output device ID first
- (2) Instruction is either 90(hex).



Figure 27. Power-up Timing



Note: VCC (max.) is 3.6V and VCC (min.) is 2.7V.

Table 10. Power-Up Timing

Symbol	Parameter	Min.	Max.	Unit
tVSL(1)	VCC(min) to CS# low	200		us

Note: 1. The parameter is characterized only.



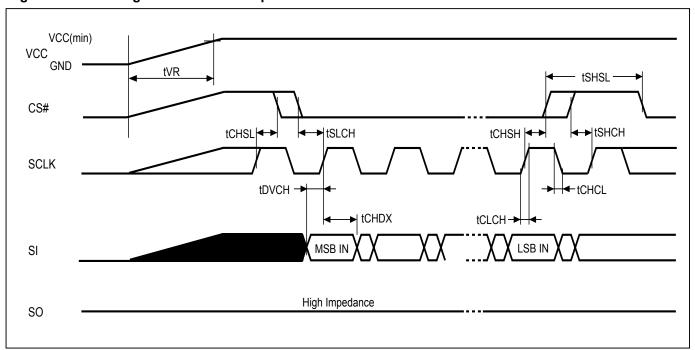
OPERATING CONDITIONS

At Device Power-Up and Power-Down

AC timing illustrated in Figure 28 and Figure 29 are the supply voltages and the control signals at device power-up and power-down. If the timing in the figures is ignored, the device will not operate correctly.

During power-up and power down, CS# need to follow the voltage applied on VCC to keep the device not be selected. The CS# can be driven low when VCC reach Vcc(min.) and wait a period of tVSL.

Figure 28. AC Timing at Device Power-Up



Symbol	Parameter	Notes	Min.	Max.	Unit
tVR	VCC Rise Time	1	20	500000	us/V

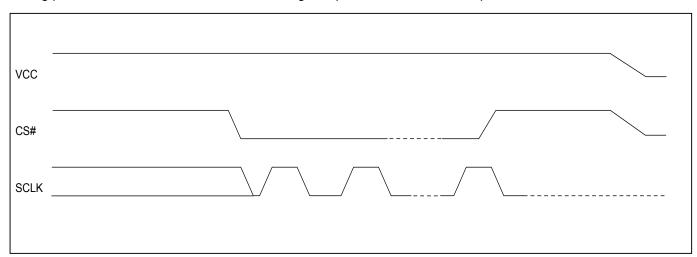
Notes:

- 1. Sampled, not 100% tested.
- 2. For AC spec tCHSL, tSLCH, tDVCH, tCHDX, tSHSL, tCHSH, tSHCH, tCHCL, tCLCH in the figure, please refer to "AC CHARACTERISTICS" table.



Figure 29. Power-Down Sequence

During power down, CS# need to follow the voltage drop on VCC to avoid mis-operation.



ERASE AND PROGRAMMING PERFORMANCE

PARAMETER		Min.	TYP. (1)	Max. (2)	UNIT
Write Status Register Time			40	100	ms
Sector Erase Time			60	300	ms
Block Erase Time			0.7	2	S
Chin Franc Time	8Mb		7	15	S
Chip Erase Time	16Mb		14	30	S
Byte Program Time (via page program cor	mmand)		9	300	us
Page Program Time			1.4	5	ms
Erase/Program Cycle			100,000		cycles

Note:

- 1. Typical program and erase time assumes the following conditions: 25°C, 3.3V, and checker board pattern.
- 2. Under worst conditions of 85°C and 2.7V.
- 3. System-level overhead is the time required to execute the first-bus-cycle sequence for the programming command.
- 4. Erase/Program cycles comply with JEDEC: JESD-47 & JESD22-A117 standard.

DATA RETENTION

PARAMETER	Condition	Min.	Max.	UNIT
Data retention	55°C	20		years

LATCH-UP CHARACTERISTICS

	MIN.	MAX.								
Input Voltage with respect to GND on all power pins, SI, CS#	-1.0V	2 VCCmax								
Input Voltage with respect to GND on SO	-1.0V	VCC + 1.0V								
Current	-100mA	+100mA								
Includes all pins except VCC. Test conditions: VCC = 3.0V, one pin at a time.										

ORDERING INFORMATION

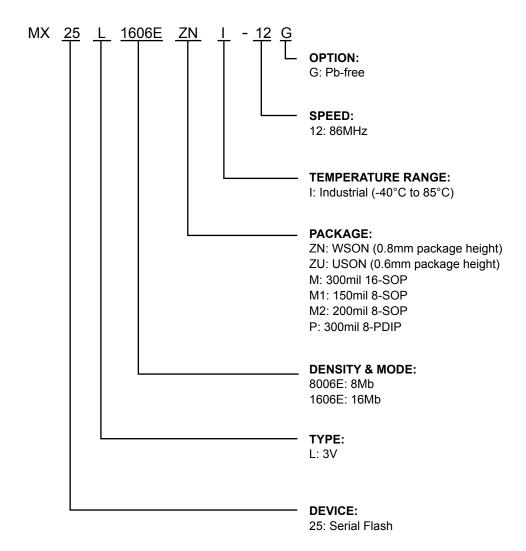
8Mb

PART NO.	CLOCK (MHz)	OPERATING CURRENT MAX. (mA)	STANDBY CURRENT MAX. (uA)	Temperature	PACKAGE	Remark
MX25L8006EM1I-12G	86	12	25	-40°C~85°C	8-SOP (150mil)	Pb-free
MX25L8006EM2I-12G	86	12	25	-40°C~85°C	8-SOP (200mil)	Pb-free
MX25L8006EPI-12G	86	12	25	-40°C~85°C	8-PDIP (300mil)	Pb-free
MX25L8006EZNI-12G	86	12	25	-40°C~85°C	8-WSON (6x5mm)	Pb-free
MX25L8006EZUI-12G	86	12	25	-40°C~85°C	8-USON (4x4mm)	Pb-free

16Mb

PART NO.	CLOCK (MHz)	OPERATING CURRENT MAX. (mA)	STANDBY CURRENT MAX. (uA)	Temperature	PACKAGE	Remark
MX25L1606EMI-12G	86	25	25	-40°C~85°C	16-SOP (300mil)	Pb-free
MX25L1606EM1I-12G	86	25	25	-40°C~85°C	8-SOP (150mil)	Pb-free
MX25L1606EM2I-12G	86	25	25	-40°C~85°C	8-SOP (200mil)	Pb-free
MX25L1606EPI-12G	86	25	25	-40°C~85°C	8-PDIP (300mil)	Pb-free
MX25L1606EZNI-12G	86	25	25	-40°C~85°C	8-WSON (6x5mm)	Pb-free
MX25L1606EZUI-12G	86	25	25	-40°C~85°C	8-USON (4x4mm)	Pb-free

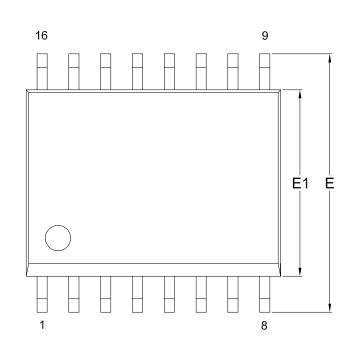
PART NAME DESCRIPTION

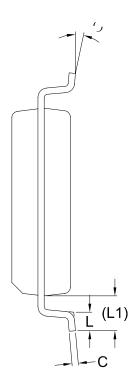


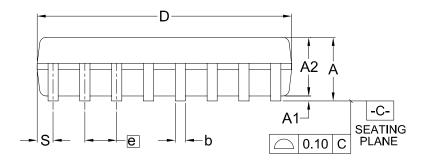


PACKAGE INFORMATION

Doc. Title: Package Outline for SOP 16L (300MIL)





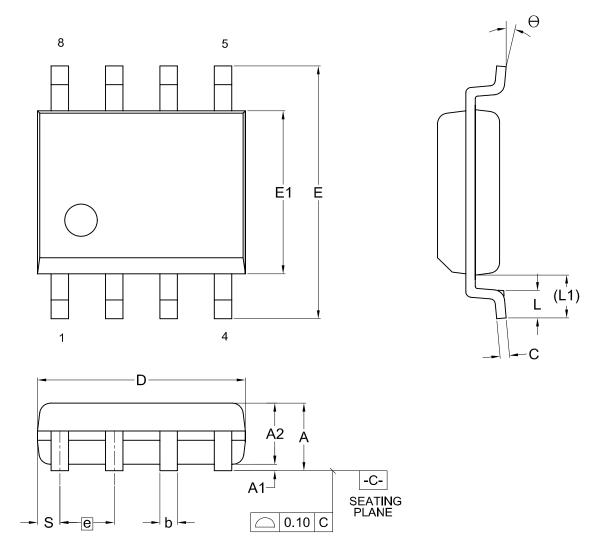


SY! UNIT	MBOL	Α	A 1	A2	þ	С	D	E	E1	е	L	L1	s	θ
	Min.		0.10	2.34	0.36	0.20	10.10	10.10	7.42		0.40	1.31	0.51	0
mm	Nom.		0.20	2.39	0.41	0.25	10.30	10.30	7.52	1.27	0.84	1.44	0.64	5
	Max.	2.65	0.30	2.44	0.51	0.30	10.50	10.50	7.60		1.27	1.57	0.77	8
	Min.		0.004	0.092	0.014	0.008	0.397	0.397	0.292		0.016	0.052	0.020	0
Inch	Nom.		0.008	0.094	0.016	0.010	0.405	0.405	0.296	0.050	0.033	0.057	0.025	5
	Max.	0.104	0.012	0.096	0.020	0.012	0.413	0.413	0.299		0.050	0.062	0.030	8

Dwg. No.	Revision	Reference							
	Revision	JEDEC	EIAJ						
6110-1402	9	MS-013							



Title: Package Outline for SOP 8L (150MIL)

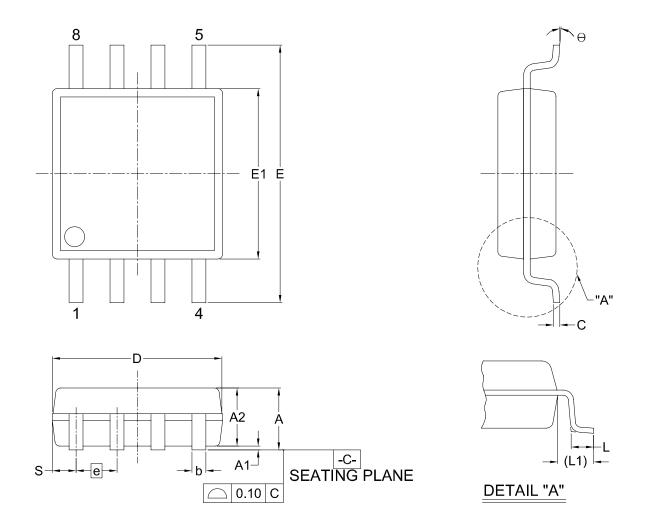


SY	MBOL	Α	A1	A2	b	С	D	Е	E1	е	1	L1	s	θ
UNIT			Λ.		2)		_		·)
	Min.	-	0.10	1.35	0.36	0.15	4.77	5.80	3.80		0.46	0.85	0.41	0
mm	Nom.		0.15	1.45	0.41	0.20	4.90	5.99	3.90	1.27	0.66	1.05	0.54	5
	Max.	1.75	0.20	1.55	0.51	0.25	5.03	6.20	4.00		0.86	1.25	0.67	8
	Min.		0.004	0.053	0.014	0.006	0.188	0.228	0.150		0.018	0.033	0.016	0
Inch	Nom.		0.006	0.057	0.016	0.008	0.193	0.236	0.154	0.050	0.026	0.041	0.021	5
	Max.	0.069	0.008	0.061	0.020	0.010	0.198	0.244	0.158		0.034	0.049	0.026	8

DWC NO	REVISION		ISSUE DATE			
DWG.NO.	REVISION	JEDEC	EIAJ		1990E DATE	
6110-1401	6	MS-012			11-26-'03	



Doc. Title: Package Outline for SOP 8L 200MIL (official name - 209MIL)

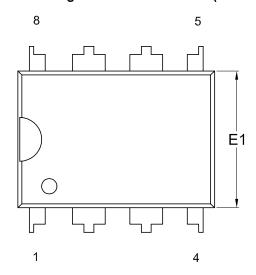


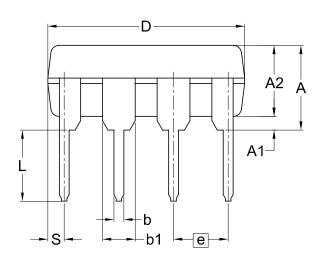
SY UNIT	MBOL	A	A 1	A2	b	С	D	E	E1	е	L	L1	S	θ
	Min.	-	0.05	1.70	0.36	0.19	5.13	7.70	5.18		0.50	1.21	0.62	0
mm	Nom.		0.15	1.80	0.41	0.20	5.23	7.90	5.28	1.27	0.65	1.31	0.74	5
	Max.	2.16	0.20	1.91	0.51	0.25	5.33	8.10	5.38		0.80	1.41	0.88	8
	Min.		0.002	0.067	0.014	0.007	0.202	0.303	0.204		0.020	0.048	0.024	0
Inch	Nom.		0.006	0.071	0.016	0.008	0.206	0.311	0.208	0.050	0.026	0.052	0.029	5
	Max.	0.085	0.008	0.075	0.020	0.010	0.210	0.319	0.212		0.031	0.056	0.035	8

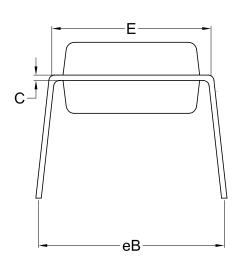
Dwg. No.	Revision	Reference					
		JEDEC	EIAJ				
6110-1406	2						



Title: Package Outline for PDIP 8L (300MIL)





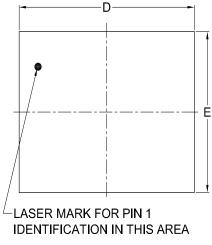


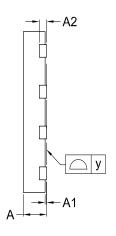
SY UNIT	'MBOL	Α	A 1	A2	b	b1	С	D	E	E1	е	еВ	L	s
	Min.	-	0.38	3.18	0.36	1.14	0.20	9.02	7.62	6.22		7.87	2.92	0.76
mm	Nom.	_	_	3.30	0.46	1.52	0.25	9.27	7.87	6.35	2.54	8.89	3.30	1.14
	Max.	5.33	_	3.43	0.56	1.78	0.36	10.16	8.13	6.48	-	9.53	3.81	1.52
	Min.		0.015	0.125	0.014	0.045	0.008	0.355	0.300	0.245		0.310	0.115	0.030
Inch	Nom.		_	0.130	0.018	0.060	0.010	0.365	0.310	0.250	0.100	0.350	0.130	0.045
	Max.	0.210	_	0.135	0.022	0.070	0.014	0.400	0.320	0.255		0.375	0.150	0.060

ĺ	DWG.NO.	REVISION		ICCUE DATE		
			JEDEC	EIAJ		ISSUE DATE
	6110-0201	6	MS-001			09-01-'06

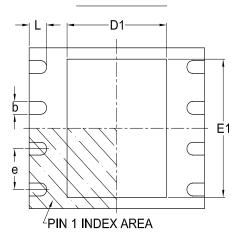


Title: Package Outline for WSON 8L (6x5x0.8MM, LEAD PITCH 1.27MM)





TOP VIEW



SIDE VIEW

BOTTOM VIEW

Dimensions (inch dimensions are derived from the original mm dimensions)

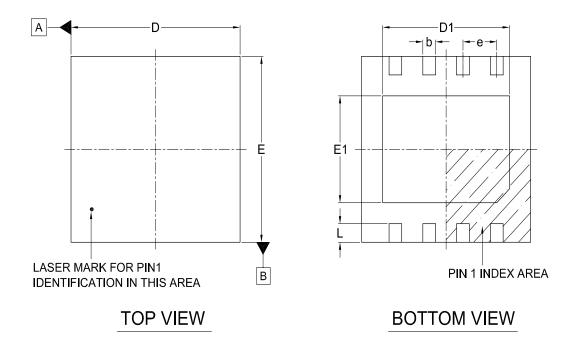
*1 : This package has exposed metal pad underneath the package, it can't contact to metal trace or pad on board.

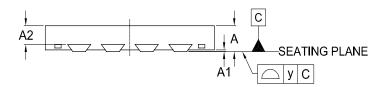
*2 : The exposed pad size must not violate the min. metal separtion requirement, 0.2mm with terminals.

UNIT	MBOL	Α	A 1	A2	b	D	D1	E	E1	L	е	у
	Min.	0.70			0.35	5.90	3.30	4.90	3.90	0.50	_	0.00
mm	Nom.	_		0.20	0.40	6.00	3.40	5.00	4.00	0.60	1.27	
	Max.	0.80	0.05	_	0.48	6.10	3.50	5.10	4.10	0.75		0.08
	Min.	0.028		_	0.014	0.232	0.129	0.193	0.154	0.020	-	0.00
Inch	Nom.	1	-	0.008	0.016	0.236	0.134	0.197	0.157	0.024	0.05	_
	Max.	0.032	0.002	1	0.019	0.240	0.138	0.201	0.161	0.030		0.003

DWG.NO.	REVISION		ICCUE DATE		
		JEDEC	EIAJ		ISSUE DATE
6110-3401	4	MO-220			2007/09/20

Title: Package Outline for USON 8L (4x4x0.6MM, LEAD PITCH 0.8MM)





SIDE VIEW

Dimensions (inch dimensions are derived from the original mm dimensions)

*1 : This package has exposed metal pad underneath the package, it can't contact to metal trace or pad on board.

*2 : The exposed pad size must not violate the min. metal separtion requirement, 0.2mm with terminals.

S	/MBOL							_		_		
UNIT		Α	A1	A2	b	D	D1	E	E1	L	е	У
	Min.	0.50		-	0.25	3.90	2.90	3.90	2.20	0.35	1	0.00
mm	Nom.	0.55	0.04	0.40	0.30	4.00	3.00	4.00	2.30	0.40	0.80	_
	Max.	0.60	0.05	0.43	0.35	4.10	3.10	4.10	2.40	0.45	ı	0.08
	Min.	0.020		_	0.010	0.154	0.114	0.154	0.087	0.014		0.00
Inch	Nom.	0.022	0.002	0.016	0.011	0.157	0.118	0.157	0.091	0.016	0.031	
	Max.	0.024	0.002	0.017	0.014	0.161	0.122	0.161	0.094	0.018	-	0.003

DWG.NO.	REVISION		ICCUE DATE		
	REVISION	JEDEC	EIAJ		ISSUE DATE
6110-3601	3	MO - 252			2008/03/12



REVISION HISTORY

Revision No.	Description	Page	Date
0.01	1. Document status: changed from Advanced Information to Preliminary	P5	JAN/28/2010
	2. Table 2. Protected Area Sizes: Modified content	P12	
	3. DATA PROTECTION-Block Lock Protection: Revised description	P11	
	4. Table 4. COMMAND DESCRIPTION: Modified RDDMC	P15	
	5. PERFORMANCE: Revised Low Power Consumption (low active read	P5,31	
	current and low standby current)		
1.0	Removed "Preliminary"	P5	MAR/30/2010
	2. GENERAL DESCRIPTION: Revision	P6	
	3. COMMAND DESCRIPTION: DMC Parameter ID Table (2) revision	P26	
	4. Changed ISB1(MAX.) from 50uA to 25uA	P5,30,45	
	5. Modified Figure 28. AC Timing at Device Power-Up	P42	
	6. Added Figure 29	P43	
	7. Modified "Dual Output Mode (DREAD)" description	P19	
	8. Modified fC, fR, fT/(Min.) from 10KHz to DC	P31	
	9. Revised DMC description	P24	
1.1	Modified Figure 19. Block Erase (BE) Sequence	P37	MAY/19/2010
	2. Modified REMS description	P22,40	
	3. Modified Figure 8. Output Timing	P32	
	4. Revised Vcc Supply Minimum Voltage Address Bits	P25	
	5. Revised Note 4 of Erase And Programming Performance table	P44	
	6. Changed wording from DMC to SFDP	P6,10,15,	24
	7. Revised SFDP sequence description	P24	
1.2	1. Removed SFDP sequence description & content table	P6,10,15, P24	JUL/02/2010



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P/N: PM1548 REV. 1.2, JUL. 02, 2010